

IN THE MATTER of the Gambling Act 2003

AND of an application by
CHRISTCHURCH CASINOS LIMITED for approval of a new game mix Annex (addition of electronic Baccarat to the electronic Roulette table), and to introduce a new type of card shuffler

BEFORE THE GAMBLING COMMISSION

Members: L M Hansen (Chief Gambling Commissioner)
Donna Matahaere-Atariki
W N Harvey
S C L Pearson

Date of Applications: 24 October 2019, 29 November 2019

Date of Decisions: 6 December 2019, 15 May 2020

Date of Notification of Decision: 15 June 2020

DECISION ON AN APPLICATION BY CHRISTCHURCH CASINOS LIMITED FOR APPROVAL TO DEPLOY ELECTRONIC BACCARAT ON ITS ELECTRONIC ROULETTE TABLE, AND TO INTRODUCE A NEW TYPE OF CARD SHUFFLER

Introduction

1. Christchurch Casinos Limited ("**CCL**") filed an application seeking an amendment to its game mixes which would have the effect of adding electronic Baccarat to its electronic Roulette table game on its operational game mixes. The application was made with the intention of allowing CCL to use the 20 terminals authorised for use as an electronic Roulette table, to be used for electronic Baccarat as well.
2. CCL's application raised two critical issues, namely:
 - (a) Whether the speed of electronic Baccarat meant that allowing substitution with electronic Roulette would result in increased casino gambling opportunities, contrary to the provisions of the Gambling Act 2003 ("**Act**").
 - (b) Whether the simultaneous deployment of the devices for two different table games on one physical table connected to a common set of terminals which can

connect to either game counts as one gaming table for the purposes of the licence conditions attached to CCL's operator's licence.

3. There is an element of novelty raised by this application in that it calls for consideration of how the operator's licence condition that limits the number of table games applies in the context of semi-automated table games using player terminals.
4. CCL also applied, under condition 10 of its operator's licence, for approval to deploy a "Safe-Bacc" card shuffler on its Baccarat tables.

Background and CCL's application to deploy electronic Baccarat

5. Condition 9 of CCL's operator's licence states that:

[t]he Licence Holder may operate on casino gaming tables the game types and game mixes specified in Annex A attached to this Licence. The Licence Holder shall obtain the prior approval of the Commission for any change to the game types and/or game mixes specified.

6. Condition 6 of CCL's operator's licence states that:

"[t]he number of gaming tables in the Gambling Area shall not exceed 36."

7. CCL currently offers electronic roulette at the Christchurch Casino using a manual roulette table with dealer, but with patrons placing bets using 20 electronic terminals rather than betting at the table itself. Such games are referred to as semi-automated table games ("**SATGs**") and differ from fully-automated table games ("**FATGs**") in that SATGs deploy a real table, a manual means of chance selection and a dealer.
8. SKYCITY deploys SATGs and FATGs at the Auckland Casino.
9. On 24 October 2019, CCL applied for an amendment to its approved game mixes so that references to electronic Roulette would read "electronic Roulette/Baccarat" on its operational game mixes. CCL indicated that the reason that it sought the amendment was to have greater flexibility in relation to its electronic table games – it wanted to be able to use the 20 terminals attached to its electronic Roulette table interchangeably so as to be able to provide another table game, electronic Baccarat, at the same time.

CCL's submission

10. CCL argued that the amendment sought is to achieve the same as the game mix that the Commission has already approved in relation to SKYCITY Auckland, which combines all electronic table games under one line. The relevant line in SKYCITY Auckland's approved game mixes reads "Electronic Roulette/Bacc/TS".

11. CCL stated that the 20 terminals installed can operate both electronic Roulette and electronic Baccarat and can be switched from one game to the other at the user's discretion, but that it is not possible to operate both games at once on a single terminal. Inquiries which it made of SKYCITY indicated that the game speed for electronic table games is so close across the three types of games as to make no difference in terms of speed of play and therefore gambling opportunities.
12. As no change is proposed other than the addition of electronic Baccarat to the electronic Roulette line, CCL submitted that the amended game mixes would remain well within the gambling opportunities already approved for Christchurch Casino.

Commission's queries to CCL and CCL's response

13. On a preliminary analysis, it appeared to the Commission that there were two differences between CCL's proposal and the manner in which SKYCITY deploys SATGs at Auckland Casino:
 - (a) SKYCITY does not mix different games on its tables. That is, if SKYCITY wants to offer both electronic Baccarat and electronic Roulette, it deploys separate gaming tables in order to do so. In contrast, CCL proposes to have electronic Roulette and electronic Baccarat operating on the same gaming table.
 - (b) Each form of SATG that SKYCITY deploys is counted as a separate table for the purpose of calculating the total number of gaming tables that it can deploy under its game mixes. In contrast, CCL wanted to count its deployment of both electronic Baccarat and electronic Roulette as a single table in its game mixes.
14. The Secretary also advised the Commission that as a result of a rule change in 2017, the speed of electronic Baccarat had increased from 18 games every 15 minutes to 29 games every 15 minutes. The Secretary's advice was contrary to CCL's submission summarised above and had implications for the effect on casino gambling opportunities.
15. On 11 December 2019, the Commission referred the above information to CCL and invited a response.
16. In a response dated 12 December 2019, CCL maintained that its proposal was consistent with the practice at SKYCITY Auckland, albeit on a smaller scale. It said that, as a player would similarly be able to play only either electronic Roulette or electronic Baccarat, the result should not be regarded as two separate table games because the number of terminals would not change. It cited the Gazetted rules, which provide for each terminal to link to "more than one electronic table game (including Electronic Baccarat, Electronic

Roulette, Electronic Tai-Sai and/or Electronic Money Wheel);...provided that only one electronic table game may be activated and played at any one time."

17. As to speed of play, CCL indicated that it had never previously operated electronic Baccarat and that the game rules allow a minimum fixed wagering period of 20 seconds. CCL further indicated that it had adjusted the decision rate from 18 to 29, utilising the fastest speed permissible, in an "opportunities" calculation including the new game and the result was well below the opportunities score for its regulatory benchmark.

Application to deploy Safe-Bacc

18. It seeks approval to deploy a new combined shoe and shuffler on its electronic Roulette table. It had planned to use a shoe that has already been approved but SKYCITY alerted it to a potential weakness involving that shoe. The risk involves a potential collusion between dealers and players whereby a card shoe that has already been used is reused without being shuffled. The order of the cards may be recalled with bets made to take advantage of the known sequence of cards. The Safe-Bacc shoe/shuffler would prevent this as it verifies, shuffles and automatically loads cards into a detachable shoe. It removes dealer intervention and enhances security.

Submissions

19. The Commission invited submissions from the Secretary on the application to deploy Safe-Bacc and from the Secretary, SKYCITY, Dunedin Casino, Problem Gambling Foundation, Salvation Army Oasis, Ministry of Health ("MoH"), and the Christchurch City Council on the proposal to the deploy electronic Baccarat on the electronic Roulette table.
20. Submissions were received from the Secretary on both applications and from the MoH, and SKYCITY on the electronic Baccarat application.

MoH's submissions

21. MoH referred to decision GC04/15 in which the Commission approved game mixes for SKYCITY Auckland. The game mixes combined electronic Roulette, Baccarat and Tai-Sai on a single line on the basis that doing so would not result in increased opportunities for casino gambling.
22. As the number of table games and terminals on the floor would remain the same and the speed/rate of play is similar between electronic Roulette and electronic Baccarat, MoH's view was that approval of CCL's application would not increase the opportunities for casino gambling. As both electronic Baccarat and electronic Roulette were pure chance games and had similar rates of play, it was unlikely that approving the application would increase gambling harm.

SKYCITY's submissions

23. SKYCITY submitted that CCL sought to characterise the electronic table game options that it wanted to offer customers as comprising one table game only, but that CCL's proposal was not directly comparable to the position at SKYCITY Auckland, where most of the game mixes provided for the operation of four electronic table games, each with a maximum number of player terminals.
24. SKYCITY advised that, if some terminals were used to play electronic Roulette while others were used to play electronic Baccarat, its practice was to treat them as two separate and different SATGs. SKYCITY was unsure whether two different manual tables connected to a common set of terminals should properly be counted as one "table game" for the purposes of the licence conditions which limit the number of tables that may be deployed. A table game is not a defined term, and while its meaning is self-evident where customers are wagering around a physical table, the meaning is less clear where the wagering mechanism is an electronic terminal.
25. SKYCITY submitted that the limit on gaming table numbers had its genesis in the statutory prohibition relating to increasing casino gambling opportunities. Since wagering opportunities associated with electronic games are determined by the number of terminals (where rates of play default to the fastest game), affording players additional game choices via the terminals has no adverse impact on gambling opportunities. It saw no mischief in an arrangement where the terminals associated with one electronic game (i.e. up to 30 terminals) could also be utilised to play another electronic game (provided that the individual terminal is not used to conduct two games simultaneously) without being treated as two table games.
26. SKYCITY suggested that, in order to clarify the position, the Commission should consider revising the condition which limits the number of table games that may be operated, to reflect the unique circumstances specific to electronic games and the use of player terminals.

The Secretary's submissions

27. The Secretary disagreed with CCL's submission that the proposal would not involve an increase in table numbers. He submitted that adding another manual device for an SATG to an existing SATG table, without removal of the original table or device, would increase the number of table games in breach of CCL licence conditions fixing a maximum of 36 tables and an approved EGM/table ratio.
28. While CCL's application was framed in terms of an electronic table game, the concept advanced of multiple games being played on a single table could also be applied to more

conventional casino table games. An extreme example would be a casino holding a poker tournament with all the games being played on a single large table.

29. Approving CCL's application would require reading down the common understanding of "table" and render both the table limit and the EGM/table ratio, which is a feature of all casino licences, ineffective. The concept would result in casinos being permitted to operate any number of casino table games, without regard to the table limit and EGM/table ratio, so long as the result was within the opportunities in the regulatory benchmark mix. The result would be a consideration of every game mix that had fewer gambling opportunities than the benchmark mix to see whether casinos could take advantage of the change of approach by adding table games to physical tables.
30. Approval of CCL's application would be a step towards removing table limits and ratios from casino operator's licences in favour of relying on the benchmark calculation of gambling opportunities. The Secretary did not currently have a concluded view on whether table limits and ratios might be removed from licences but considered that such a significant change should be the subject of wider consultation than provided by CCL's application.
31. The Secretary had no regulatory concerns relating to the proposal to deploy the Safe-Bacc card shuffler. Doing so would not increase opportunities for casino gambling.

CCL's submissions in reply

32. CCL submitted that SKYCITY and MoH had both concluded that the proposal would not increase gambling opportunities, gambling harm, and the physical number of tables established in its licence.
33. CCL disagreed with the Secretary's submissions, arguing that there would be no increase in physical table numbers and that therefore there would be no breach of its licence conditions.
34. While acknowledging that its proposal is novel, it submitted that novelty did not necessarily make a proposal wrong nor outside what the Act and its licence conditions allow. CCL made the following points in response:
 - (a) There is no increase in gambling opportunities. The same twenty terminals will simply be enabled to operate either a roulette or baccarat table game. The change only allows the customer an alternate choice of betting option, not an extra betting option on top of the existing one.

- (b) There will be no increase in table numbers. There will be no physical change to CCL's floor. The same number of tables and seating positions as are currently approved and exist will still operate.
- (c) The most recent game mix takes into account the potential for both games to operate from the same table under the heading of Electronic Roulette/Baccarat.
- (d) There would be no breach of the Gazetted rules. The Gazetted rules for electronic Roulette and electronic Baccarat prescribe the layout only when a physical table and chips are used in conjunction with the terminals and CCL has no plans to offer these games other than via the terminals.
- (e) There is an existing approval for substantially the same use. The Commission has already approved the use of multi terminal gaming machines and multi game betting in Auckland for electronic Roulette and electronic Baccarat. Auckland has three such Electronic Tables so they can legitimately utilise the approved software to allow each terminal to be used to choose which table game a player wishes to select. SKYCITY Auckland has almost four times as many tables as CCL. For smaller casinos, the ability to have multiple Electronic Tables on the floor is not a financially viable option.
- (f) There is no increase in potential harms.

Issues

35. CCL's application to deploy electronic Baccarat on the electronic Roulette table gives rise to two issues:

- (a) Does the increase in the permitted speed of electronic Baccarat mean that allowing substitution with electronic Roulette would result in increased casino gambling opportunities, contrary to the provisions of the Act?
- (b) Would the deployment of the devices for two different table games on one physical table connected to terminals which can connect to either game, count as one gaming table for the purpose of the conditions attached to CCL's operator's licence?

Analysis

Increase in gambling opportunities

36. If the game speed of electronic Roulette and electronic Baccarat were approximately the same, the substitution of one for the other, as proposed by CCL, would create no issue with opportunities. However, on the material before the Commission, that does not seem

to be the case. The Secretary alerted the Commission to a 2017 change in the game rules which permitted a material increase in game speed, with the speed of electronic Baccarat increasing from 18 games every 15 minutes (similar to electronic Roulette) to 29 games every 15 minutes.

37. For its part, CCL addressed the 2017 change in the game rules, submitting that once an adjustment was made to reflect the increase in game speed, a mathematical calculation of the total number of opportunities arising would be below the opportunities reflected in the regulatory benchmark game mix.
38. It is well established that the Commission does not make a comparative assessment of relative opportunities on a purely mathematical basis, for a number of reasons including the Court of Appeal's judicial guidance¹ and previously documented weaknesses in the trial data (including the presence of games without formally capped player numbers). Assessment ultimately requires impressionistic assessment which is easiest when one can limit comparison to what is intended to change. In this case, the sole change involves substitution for an apparently faster game, so the comparison requires a more difficult overall assessment, where there is a sufficiently clear and robust difference between the current game mix and the regulatory benchmark to provide clear "headroom" for the additional opportunities arising from the increase in game speed.
39. The Commission has in an earlier decision (GC17/10) posed some questions for consideration in determining whether there has been an increase in gambling opportunities "in the round."² It makes the following observations in answer to those questions in relation to the current application:
- (a) The proposal is not a complex one involving removing of a number of variable opportunities and their substitution with other forms. It is a simple addition which will create an option to substitute one SATG for another SATG.
 - (b) In both games, the player numbers are fixed by the number of terminals and are the same in both cases.
 - (c) Back-betting is not permitted in either game.
 - (d) As a result of a 2017 rule change, the new addition has a higher maximum game speed than the game that it would replace.

¹ *SKYCITY v Gambling Commission* [2007] NZCA 407.

² Decision GC17/10 at [31].

- (e) Game speed will not be materially affected by the number of participants in either case because of the use of terminals. The use of terminals to place bets and pay winnings is one of the main reasons why SATGs are generally faster than the manual version of the game.
 - (f) The mathematical model is of value in the comparison of the two game types because of the lack of variability apart from maximum permitted game speed. Such a comparison indicates that, in isolation, the addition will increase opportunities.
 - (g) As a result, CCL's case for approval rests on comparison with the regulatory game mix. That comparison introduces most of the complexities absent from a direct comparison of the two games. The regulatory and other operational mixes include games without fixed player numbers, which permit back-betting and which otherwise involve the use of the 2010 SKYCITY trial data.
40. Notwithstanding those difficulties, the Commission is satisfied that the regulatory benchmark game mix provides sufficient headroom to accommodate the additional opportunities which would arise from the substitution for which approval is sought. Two things in particular stand out:
- (a) The proposed change is to one table out of a total of 36 tables permitted under the licence conditions, and reflected in most approved game mixes. The effect of an increase in the opportunities in one game only is diluted across a total of 36 table games.
 - (b) Reflecting this, the difference in total player numbers, even taking into account games for which the game rules do not restrict the maximum number of players, remains higher in the regulatory benchmark game mix.

41. The Commission's overall assessment against the regulatory benchmark satisfies it that approving the proposed new game mixes would not increase opportunities for casino gambling.

Gaming table numbers

42. The Secretary submitted that CCL's proposal would be a breach of its licence conditions regarding maximum table numbers and the approved EGM/Table ratio. While the possible issue with the maximum table numbers is clear (and is addressed in this section), the Commission is unable to see how accepting CCL's proposal would breach the approved EGM/Table ratio condition; if accepted, the number of table games would remain the same so there would be no effect on the EGM/Table ratio.

43. The Act uses the terms “tables”, “gambling tables”, “gaming tables” and “table games” without defining any of them. The context indicates that they are broadly synonymous, with the “tables” terms generally referring to physical furniture and its placement and “table games” referring to the activities which take place upon them. The latter references are limited to section 12, which relates to assessments of opportunities, and item 9 of Schedule 1, which provides the type of conditions which may attach to casino licences, namely:

Conditions regulating the number of gaming machines and table games, and the ratio of one to the other, and player space and positions at tables and machines.

44. Despite item 9 of Schedule 1, CCL’s operator’s licence (in common with those of other casinos) refers to “*gaming tables*” (rather than table games), specifically in relation to their maximum number (condition 6) and in relation to their ratio with gaming machines (condition 7). Having regard to conditions 6 and 7 and their statutory authorisation, the Commission considers that it is clear that they are intended to be treated as synonymous, such that the number of gaming tables and table games should be the same. In the Commission’s view, the licence conditions cannot reasonably be interpreted as creating a distinction so as to allow an operator to play more than one table game on each gaming table. For example, condition 9 provides that “[t]he Licence Holder may operate on casino gambling tables the game types and game mixes specified in Annex A” and Annex A itself provides game mixes that may be operated on casino gambling tables, where the number of games coincides with the number of tables (36). This indicates that each game is to be considered a separate gaming table for the purposes of the limits in the operator’s licence.
45. The Commission does not agree with SKYCITY’s submission as recorded above in paragraph 5.7. The original licence conditions were imposed under the predecessor Act, Casino Control Act 1990 (**CCA**) which was unconcerned about limiting increases in opportunities. It was concerned solely with the placement of physical equipment within the premises, which likely explains why conditions 6 and 7 use the more physical version of the term, despite the equivalent to item 9 of Schedule 1 of the Act (item 6 of Schedule 2 of CCA) being in identical terms.
46. The present issue has arisen because of the development of SATGs, which were not provided for under the CCA and not used when the original licences were granted. SATGs use a manual means of creating the element of chance, or selection of the winning bet (a wheel or cards on a table), and an electronic means, using individual terminals, of placing bets and paying winnings (rather than, in this case, players placing bets manually with physical chips and receiving chips when they win).

47. As a form of game, the manual aspect of an SATG, under the control of a dealer, is at the heart of the game and is the exact equivalent of the game process in the related manual game. The Commission considers that it follows that, in the case of an SATG, the dealer manual process counts as a gaming table while the terminals count as associated player spaces. The two forms of the game outlined above differ in the opportunities created as follows:

- (a) The number of player spaces in an SATG is controlled by the number of terminals, while the number of players on the manual versions of the games, such as roulette, is not always controlled.
- (b) The game speeds are different, reflecting differences in the means of placing debts and paying winnings. SATGs are generally faster than the manual versions.

48. This analysis is consistent with that in decision GC04/09, in which the Commission considered the playing of both Touchbet Roulette and manual Roulette using a shared wheel and whether the resulting activity should be treated as a single table game. The decision relevantly records at paragraph 5.37:

The submissions from the Secretary, SCML and CCL were all to the same effect, namely that as the game rules for electronic roulette provide for a manual Roulette table to be used with electronic Roulette terminals with patrons having the option of placing wagers either electronically or manually, the Touchbet terminals appended to the manual Roulette table constitute a single table game which permits the playing of a form of roulette using a combination of terminals and manually placed wagers. The Commission concurs.

It can be seen that playing an SATG in the mode outlined in the passage above would change the opportunities even further as it would provide facilities to place bets and receive winnings which were *additional* to those in a manual game and those facilities could be operated more quickly. That is the manner of the operation provided for in game mix A but it is not what is proposed in this application for game mixes B-BP. However, the critical element is that it was the dealer manual process that determined what counted as a table game.

49. CCL has indicated that it is expecting to be able to replace an SATG Roulette table with an SATG table that deploys both electronic Baccarat and electronic Roulette and to connect both to a common set of SATG terminals. It contends that doing so would result in the deployment of only a single table game. The Commission does not agree. Following the reasoning in decision GC04/09, by analogy, where two games (electronic Roulette and electronic Baccarat) are deployed from the same table, the manual aspect of each and their associated terminals would constitute a separate table game, even if the opportunities were not increased because each player could only play one game at a

time. That is the essential difference between what is permitted (and done) at the Auckland Casino and what CCL wishes to do. SKYCITY Auckland has 4 SATG tables and when it offers electronic Baccarat and electronic Roulette, it counts each table game as a separate game for the purpose of calculating the total number of table games. In contrast, CCL wants to count its deployment of both electronic Baccarat and electronic Roulette at the same time as only one gaming table in its game mixes.

50. What CCL is seeking in reality is not a new game mix comprising 36 table games but a new game mix which would bring the total number of table games to 37, one more than permitted by condition 6 of its operator's licence. Accordingly, CCL would need to seek appropriate amendments to its licence, not simply a new approved game mix.
51. CCL has attempted to conflate whether there is an increase in gambling opportunities with the maximum number of gaming tables permitted. They are separate considerations controlled by different mechanisms. It may be possible to increase the total number of gaming tables without increasing gambling opportunities (as would be the case here because the same 20 terminals would be used) but doing so would breach condition 6. As matters stand, CCL could be permitted to offer both electronic Baccarat and electronic Roulette to a common set of terminals at the same time only by removing another table game from the relevant game mixes.
52. The Commission agrees with the Secretary's submission that a decision to remove the longstanding and universal controls on table game numbers and table to EGM ratios is not appropriately dealt with in a game mix approval application. Such a step would require very wide consultation.

Safe-Bacc card shuffler

53. Licence condition 10 was attached to CCL's operator's licence to allow the Commission to consider whether the introduction of an electronic aid or enhancement could increase opportunities for casino gambling. An increase in opportunities is prohibited by section 11 of the Act. Condition 10 provides as follows:

The approval of the Commission is required prior to the use by the operator of any electronic version of the game types specified in condition 9 above or electronic aids or enhancements or changes to table game rules which create new wagering opportunities.

54. The Commission was satisfied that the deployment of Safe-Bacc would not increase opportunities for casino gambling. The Commission also noted that the introduction of Safe-Bacc would improve the integrity of Baccarat for the reasons outlined by CCL in its submissions. Improving game integrity is consistent with the section 3(e) purpose of the Act.

55. The deployment of Safe-Bacc raises no other issues of regulatory concern for the Commission.

Decision

56. The Commission grants CCL's application to provide for electronic Baccarat as an alternative to electronic Roulette in its game mixes. This reflects the current position at the Auckland casino and doing so would not result in an increase in casino gambling opportunities. The Commission has amended CCL's game mix Annex (**attached**) to allow for the deployment of electronic Roulette on CCL's operational game mixes.
57. However, for the reasons set out in this decision, the Commission emphasises that the approval does not have the effect for which CCL was hoping. CCL may not deploy both electronic Roulette and electronic Baccarat (with both connected to the same set of SATG terminals) on the assumption that they count as a single table. The intention of the approval (and the effect of condition 6 of CCL's casino operator's licence) is that only one SATG (either electronic Roulette or electronic Baccarat) may be permitted to be deployed and played at any given time.
58. The Commission approved, under condition 10 of CCL's operator's licence, the introduction of Safe-Bacc to the Baccarat tables at the Christchurch casino.

Right of appeal

59. Pursuant to section 235 of the Act, a person affected by this decision may appeal that decision to the High Court. An appeal must be made within 15 working days of the date of notice of the Commission's decision, or any longer period that the High Court may allow.

Lisa Hansen

Lisa Hansen
Chief Gambling Commissioner

for and on behalf of the
Gambling Commission

15 June 2020



ANNEX A

- A. Roulette - 10 games
 Black Jack - 14 games
 Caribbean Stud Poker - 3 games
 Midi Baccarat Style A - 3 games
 Mini Baccarat - 1 game
 Money Wheel - 1 game
 Poker - 2 games
 Tai Sai -1 game
 Electronic Roulette – 1 game
- B. Roulette - 8 games
 7-Box Black Jack/Pontoon - 11 games
 Caribbean Stud Poker - 3 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 5 games
 Money Wheel - 1 game
 Poker - 4 games
 Tai Sai - 1 game
 Electronic Roulette/ Baccarat - 1 game
- C. Roulette - 8 games
 7-Box Black Jack/Pontoon - 11 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 5 games
 Money Wheel - 1 game
 Poker - 6 games
 Electronic Roulette/ Baccarat - 1 game
- D. Roulette - 9 games
 7-Box Black Jack/Pontoon - 11 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 5 games
 Money Wheel - 1 game
 Poker - 4 games
 Electronic Roulette/ Baccarat- 1 game
 Tai Sai -Single-1 game
- E. Roulette - 8 games
 7-Box Black Jack/Pontoon -12 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 5 games
 Money Wheel - 1 game
 Poker - 4 games
 Electronic Roulette/ Baccarat - 1 game
 Tai Sai - Single - 1 game

- F. Roulette - 8 games
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 5 games
Money Wheel - 1 game
Poker - 8 games
Electronic Roulette/ Baccarat - 1 game
- G. Roulette - 8 games
7-Box Black Jack/Pontoon - 10 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 4 games
Money Wheel - 1 game
Poker - 8 games
Electronic Roulette/Baccarat - 1 game
- H. Roulette - 8 games
7-Box Black Jack/Pontoon - 10 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 5 games
Money Wheel - 1 game
Poker - 6 games
Electronic Roulette/Baccarat - 1 game
Tai Sai -Single -1 game
- I. Roulette - 8 games
7-Box Black Jack/Pontoon - 11 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 4 games
Money Wheel - 1 game
Poker - 6 games
Electronic Roulette/ Baccarat - 1 game
Tai Sai - Single - 1 game
- J. Roulette - 8 games
7-Box Black Jack/Pontoon - 10 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 4 games
Money Wheel - 1 game
Poker - 8 games
Electronic Roulette/ Baccarat - 1 game
Tai Sai - Single - 1 game

- K. Roulette - 9 games
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3 Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 4 games
Tai Sai -Single -1 game
Electronic Roulette/ Baccarat - 1 game
Casino War - 1 game
- L. Roulette - 9 games
7-Box Black Jack/Pontoon - 10 games
Caribbean Stud Poker - 2 games
3 Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 4 games
Tai Sai -Single-1 game
Electronic Roulette/ Baccarat - 1 game
- M. Roulette - 9 games
7-Box Black Jack/Pontoon - 10 games
Caribbean Stud Poker - 2 games
3 Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 4 games
Electronic Roulette/ Baccarat -1 game
Casino War - 1 game
- N. Roulette - 8 games
7-Box Black Jack/Pontoon - 8 games
Caribbean Stud Poker - 2 games
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 5 games
Money Wheel - 1 game
Poker - 10 games
Electronic Roulette/ Baccarat - 1 game
- O. Roulette- 8 games
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3 Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 6 games
Electronic Roulette/ Baccarat - 1 game
Casino War - 1 game

- P. Roulette - 9 games
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3 Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Mini Baccarat - 1 game
Money Wheel - 1 game
Poker - 4 games
Electronic Roulette/ Baccarat - 1 game
Casino War - 1 game
- Q. Roulette - 8 games
7-Box Black Jack/Pontoon - 11 games
Caribbean Stud Poker - 2 games
3 Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 4 games
Money Wheel - 1 game
Poker - 6 games
Electronic Roulette/ Baccarat - 1 game
Casino War - 1 game
- R. Roulette - 9 games
7-Box Black Jack/Pontoon - 10 games
Caribbean Stud Poker - 2 games
3 Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 4 games
Mini Baccarat - 1 game
Money Wheel - 1 game
Poker - 4 games
Tai Sai-Single-1 game
Electronic Roulette/ Baccarat - 1 game
Casino War - 1 game
- S. Roulette - 8 games
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3 Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Mini Baccarat - 1 game
Money Wheel - 1 game
Poker - 4 games
Tai Sai -Single -1 game
Electronic Roulette/ Baccarat - 1 game
Casino War - 1 game

- T. Roulette - 8 games
 7-Box Black Jack/Pontoon - 9 games
 Caribbean Stud Poker - 1 game
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Money Wheel - 1 game
 Poker - 8 games
 Electronic Roulette/ Baccarat - 1 game
- U. Roulette - 9 games
 7-Box Black Jack/Pontoon - 11 games
 Caribbean Stud Poker - 2 games
 3 Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 4 games
 Money Wheel - 1 game
 Poker - 4 games
 Tai Sai - Single - 1 game
 Electronic Roulette/ Baccarat - 1 game
 Casino War - 1 game
- V. Roulette - 8 games
 7-Box Black Jack/Pontoon - 9 games
 Caribbean Stud Poker - 1 game
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 5 games
 Money Wheel - 1 game
 Poker - 9 games
 Electronic Roulette/ Baccarat - 1 game
- W. Roulette - 8 games
 7-Box Black Jack/Pontoon - 9 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Lunar Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Mini Baccarat - 1 game
 Money Wheel - 1 game
 Poker - 4 games
 Electronic Roulette/ Baccarat - 1 game
 Tai Sai-Single - 1 game
- X. Roulette - 8 games
 7-Box Black Jack/Pontoon - 8 games
 Caribbean Stud Poker - 1 game
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 5 games
 Money Wheel - 1 game
 Poker - 10 games
 Electronic Roulette/ Baccarat - 1 game

- Y. Roulette - 9 games
 7-Box Black Jack/Pontoon - 9 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Lunar Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Money Wheel - 1 game
 Poker - 4 games
 Tai Sai - Single - 1 game
 Electronic Roulette/ Baccarat - 1 game
- Z. Roulette - 8 games
 7-Box Black Jack/Pontoon - 8 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Mini Baccarat - 1 game
 Poker - 6 games
 Casino War - 1 game
 Tai Sai-Single -1 game
 Electronic Roulette/ Baccarat - 1 game
- AA. Roulette - 9 games
 7-Box Black Jack/Pontoon - 10 games
 Caribbean Stud Poker - 1 game
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Money Wheel - 1 game
 Poker - 6 games
 Electronic Roulette/ Baccarat - 1 game
- AB. Roulette - 9 games
 7-Box Black Jack/Pontoon - 9 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Money Wheel - 1 game
 Poker - 6 games
 Electronic Roulette/ Baccarat - 1 game
- AC. Roulette - 9 games
 7-Box Black Jack/Pontoon - 8 games
 Caribbean Stud Poker - 1 game
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Money Wheel - 1 game
 Poker - 8 games
 Electronic Roulette/ Baccarat - 1 game

- AD. Roulette - 9 games
 7-Box Black Jack/Pontoon - 7 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Money Wheel - 1 game
 Poker - 8 games
 Electronic Roulette/ Baccarat - 1 game
- AE. Roulette - 8 games
 7-Box Black Jack/Pontoon - 10 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 7 games
 Money Wheel - 1 game
 Poker - 4 games
 Tai Sai -Single-1 game
 Electronic Roulette/ Baccarat - 1 game
- AF. Roulette - 8 games
 7-Box Black Jack/Pontoon - 10 games
 Caribbean Stud Poker - 3 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Money Wheel - 1 game
 Poker - 4 games
 Tai Sai -Single-1 game
 Electronic Roulette/ Baccarat - 1 game
- AG. Roulette - 8 games
 7-Box Black Jack/Pontoon - 10 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Mini Baccarat - 1 game
 Money Wheel - 1 game
 Poker - 4 games
 Tai Sai -Single -1 game
 Electronic Roulette/ Baccarat - 1 game
- AH. Roulette - 7 games
 7-Box Black Jack/Pontoon -11 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 7 games
 Money Wheel - 1 game
 Poker - 4 games
 Tai Sai - Single - 1 game
 Electronic Roulette/ Baccarat - 1 game

AI. Roulette - 8 games
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 7 games
Money Wheel - 1 game
Poker - 4 games
Casino War-1 game
Tai Sai - Single - 1 game
Electronic Roulette/ Baccarat - 1 game

AJ. Roulette - 8 games
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 7 games
Money Wheel - 1 game
Poker - 6 games
Electronic Roulette/ Baccarat - 1 game

AK. Roulette - 7 games
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 8 games
Electronic Roulette/ Baccarat - 1 game

AL. Roulette - 7 games
7-Box Black Jack/Pontoon - 7 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 10 games
Electronic Roulette/ Baccarat - 1 game

AM. Roulette - 8 games
7-Box Black Jack/Pontoon - 11 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 4 games
Tai Sai - Single - 1 game
Electronic Roulette/ Baccarat - 1 game

- AN. Roulette - 8 games
 7-Box Black Jack/Pontoon - 11 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 5 games
 Money Wheel - 1 game
 Poker - 4 games
 Casino War - 1 game
 Tai Sai -Single -1 game
 Electronic Roulette/ Baccarat - 1 game
- AO. Roulette - 8 games
 7-Box Black Jack/Pontoon - 9 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Mini Baccarat - 1 game
 Poker - 6 games
 Tai Sai - Single - 1 game
 Electronic Roulette/ Baccarat - 1 game
- AP. Roulette - 7 games
 7-Box Black Jack/Pontoon - 10 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 7 games
 Money Wheel - 1 game
 Poker - 4 games
 Casino War - 1 game
 Tai Sai -Single -1 game
 Electronic Roulette/ Baccarat - 1 game
- AQ. Roulette - 9 games
 7-Box Black Jack/Pontoon - 9 games
 Caribbean Stud Poker - 3 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Money Wheel - 1 game
 Poker - 4 games
 Tai Sai - Single - 1 game
 Electronic Roulette/ Baccarat - 1 game
- AR. Roulette - 8 games
 7-Box Black Jack/Pontoon - 9 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 7 games
 Poker - 6 games
 Casino War - 1 game
 Electronic Roulette/ Baccarat - 1 game

- AS. Roulette - 7 games
 7-Box Black Jack/Pontoon - 9 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Poker - 8 games
 Casino War - 1 game
 Electronic Roulette/ Baccarat - 1 game
- AT. Roulette- 7 games
 7-Box Black Jack/Pontoon - 7 games
 Caribbean Stud Poker - 1 game
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Money Wheel - 1 game
 Poker - 10 games
 Casino War - 1 game
 Electronic Roulette/ Baccarat - 1 game
- AU. Roulette - 8 games
 7-Box Black Jack/Pontoon - 9 games
 Caribbean Stud Poker - 3 games
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Money Wheel - 1 game
 Poker - 4 games
 Casino War - 1 game
 Tai Sai-Single -1 game
 Electronic Roulette/ Baccarat - 1 game
- AV. Roulette -6 games
 7-Box Black Jack/Pontoon - 7 games
 Caribbean Stud Poker - 1 game
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 5 games
 Money Wheel - 1 game
 Poker - 12 games
 Casino War - 1 game
 Electronic Roulette/ Baccarat - 1 game
- AW. Roulette-6 games
 7-Box Black Jack/Pontoon - 8 games
 Caribbean Stud Poker - 1 game
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 5 games
 Money Wheel - 1 game
 Poker - 12 games
 Electronic Roulette/ Baccarat - 1 game

- AX. Roulette - 6 games
7-Box Black Jack/Pontoon - 7 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 12 games
Electronic Roulette/ Baccarat - 1 game
- AY. Roulette - 5 games
7-Box Black Jack/Pontoon - 8 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 12 games
Electronic Roulette/ Baccarat - 1 game
- AZ. Roulette - 5 games
7-Box Black Jack/Pontoon - 7 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 12 games
Casino War - 1 game
Electronic Roulette/ Baccarat - 1 game
- BA. Roulette - 6 games
7-Box Black Jack/Pontoon - 8 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 5 games
Money Wheel - 1 game
Poker - 12 games
Casino War - 1 game
- BB. Roulette - 5 games
7-Box Black Jack/Pontoon - 8 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 10 games
Casino War - 1 game
Electronic Roulette/ Baccarat - 1 game

- BC. Roulette - 6 games
7-Box Black Jack/Pontoon - 8 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 10 games
Casino War - 1 game
Electronic Roulette/ Baccarat - 1 game
- BD. Roulette - 8 games
7-Box Black Jack/Pontoon - 11 games
Caribbean Stud Poker - 1 game
3-Card Poker - 2 games
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 5 games
Money Wheel - 1 game
Poker - 4 games
Casino War - 1 game
Electronic Roulette/ Baccarat - 1 game
Tai Sai-Single-1 game
- BE. Roulette - 5 games
7-Box Black Jack/Pontoon - 8 games
Caribbean Stud Poker - 1 game
3-Card Poker - 2 games
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 10 games
Casino War - 1 game
Electronic Roulette/ Baccarat - 1 game
- BF. Roulette - 8 games
7-Box Black Jack/Pontoon -11 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 5 games
Money Wheel - 1 game
Poker - 4 games
Casino War - 1 game
Electronic Roulette/ Baccarat - 1 game
Tai Sai - Single - 1 game
Ultimate Texas Holdem -1 game

- BG. Roulette - 5 games
7-Box Black Jack/Pontoon - 8 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Money Wheel - 1 game
Poker - 10 games
Casino War - 1 game
Electronic Roulette/ Baccarat - 1 game
Ultimate Texas Holdem -1 game
- BH. Roulette -6 games
7-Box Black Jack/Pontoon - 8 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 5 games
Money Wheel - 1 game
Poker - 12 games
Ultimate Texas Holdem-1 game
- BI. Roulette - 8 games
Electronic Roulette/ Baccarat - 1 game
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 7 games
Money Wheel - 1 game
Poker - 4 games
Casino War - 1 game
Tai Sai -Single-1 game
Ultimate Texas Holdem-1 game
- BJ. Roulette - 7 games
Electronic Roulette/ Baccarat - 1 game
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 7 games
Money Wheel - 1 game
Poker - 4 games
Snake Eyes - 1 game
Casino War - 1 game
Tai Sai - Single - 1 game
Ultimate Texas Holdem-1 game

BK. Roulette - 7 games
Electronic Roulette/ Baccarat - 1 game
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 1 game
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 7 games
Mini Baccarat - 1 game
Money Wheel - 1 game
Poker - 4 games
Snake Eyes - 1 game
Casino War - 1 game
Ultimate Texas Holdem - 1 game

BL. Roulette - 7 games
Electronic Roulette/ Baccarat - 1 game
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 7 games
Money Wheel - 1 game
Poker - 4 games
Snake Eyes - 1 game
Casino War - 1 game
Tai Sai - Single - 1 game

BM. Roulette - 7 games
Electronic Roulette/ Baccarat - 1 game
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 6 games
Mini Baccarat - 1 game
Money Wheel - 1 game
Poker - 4 games
Snake Eyes - 1 game
Casino War - 1 game
Ultimate Texas Holdem - 1 game

BN. Roulette - 8 games
Electronic Roulette/ Baccarat - 1 game
7-Box Black Jack/Pontoon - 9 games
Caribbean Stud Poker - 2 games
3-Card Poker - 1 game
Midi Baccarat Style A - 1 game
Midi Baccarat Style B - 7 games
Money Wheel - 1 game
Poker - 4 games
Casino War - 1 game
Ultimate Texas Holdem - 1 game

BO. Roulette - 8 games
 Electronic Roulette/ Baccarat - 1 game
 7-Box Black Jack/Pontoon - 8 games
 Caribbean Stud Poker - 1 game
 3-Card Poker - 1 game
 Midi Baccarat Style A - 1 game
 Midi Baccarat Style B - 6 games
 Mini Baccarat - 1 game
 Money Wheel - 1 game
 Poker - 4 games
 Snake Eyes - 1 game
 Casino War - 1 game
 Tai Sai -Single-1 game
 Ultimate Texas Holdem -1 game

BP. Roulette - 7 games
 Electronic Roulette/ Baccarat – 1 game
 7-Box Black Jack/Pontoon - 8 games
 Caribbean Stud Poker - 2 games
 3-Card Poker - 1 game
 Midi Baccarat Style A – 1 game
 Midi Baccarat Style B - 7 games
 Money Wheel - 1 game
 Poker - 4 games
 Snake eyes - 1 game
 Casino War - 1 game
 Tai Sai - Single - 1 game
 Ultimate Texas Holdem -1 game

Notes

1. The Licence Holder is permitted to change between the above table game mixes, subject to providing the Inspectorate with weekly advice of the table game mix to be used for the forthcoming week, and five working days' notice of any change from one approved game mix to another.
2. The Licence Holder is permitted to operate automatic shufflers on: 50% of open Black Jack tables specified in Game Mix A; all Black Jack and Poker tables specified in Game Mixes B-BP; and its Mini Baccarat table in game mixes B-BP.
3. The Electronic Roulette table in game mix A comprises 14 terminals and one manual table.
4. The Electronic Roulette/Baccarat game in game mixes B-BP comprises up to 20 terminals and no manual table. The Licence Holder is permitted to operate either electronic Baccarat or electronic Roulette in game mixes B-BP, but it is not permitted to operate both games concurrently.
5. Each Tai Sai table is a single table.
6. The Licence Holder is permitted to deploy dealing Style A on a maximum of one Midi Baccarat table per game mix in game mixes B-BP.