

**DECISION UNDER DELEGATED AUTHORITY ON AN APPLICATION  
BY SKYCITY AUCKLAND LIMITED FOR APPROVAL OF  
NEW SIGNAGE AT THE AUCKLAND CASINO**

**Date of Decision:** 20 December 2016

1. On 20 December 2016, SKYCITY Auckland Limited (“**SCAL**”) applied, pursuant to condition 6 of its venue licence, for approval to have an LED display at the top of Sky Tower at the Auckland casino on New Year’s Eve.

2. Condition 6 provides as follows:

6. The Licence Holder must obtain the approval of the Commission prior to:

- (a) ...
- (b) ...
- (c) the addition or alteration of signage relating to the casino business on any building, road or structure within the block of land bounded by Hobson Street, Wellesley Street West, Federal Street and Victoria Street West, including the Casino Venue, Sky Tower, car park, bus terminal and walkways between the casino and the Sky Tower and the convention centre.

The process by which the Licence Holder may obtain approval for construction or design changes to Levels 2, 3, 5 and 6 of the casino venue, including the Gambling Area (paragraph (a) above) is set out in condition 7. The Commission will determine any application for approval under 6(b). The Executive Director may approve the addition or alteration of signage relating to the casino business on any building, road or structure within the casino block (paragraph (c) above) if he/she is satisfied the proposed changes will have no potentially adverse effects. If he/she is not so satisfied, the proposed changes must be referred to the Commission for a decision on approval.

3. The proposed signage will have no potentially adverse effects and is approved by the Executive Director under delegated authority pursuant to condition 6 SCAL’s venue licence. A copy of the signage is **attached**.



**Nick Paterson**  
Executive Director  
Gambling Commission

20 December 2016



3.0 TEXT CONTENT

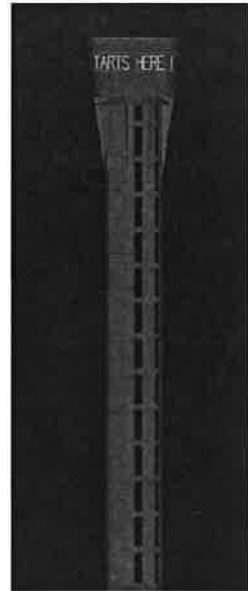
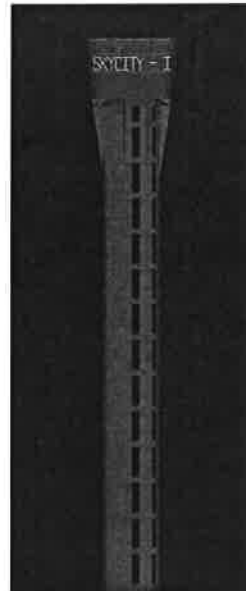
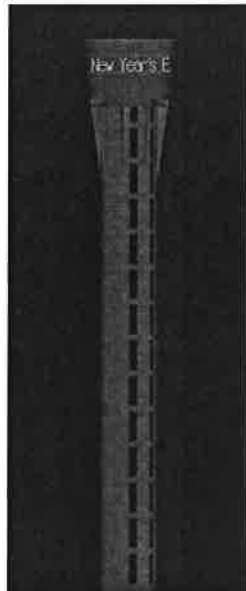
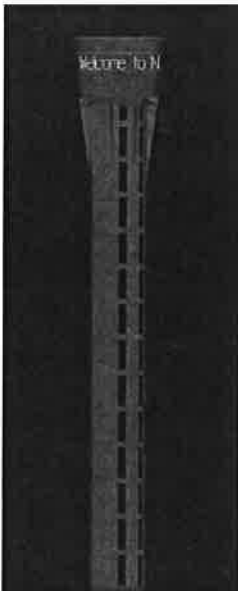
3.1 MESSAGE 1: "Welcome to New Year's Eve SKYCITY – IT ALL STARTS HERE"

Duration: 45 seconds

Scrolling: right to left

Times:

- 8:59:00 pm
- 9:30:10 pm
- 10:00:10 pm
- 10:30:10 pm
- 11:00:10 pm
- 11:30:10 pm



3.2 MESSAGE 2: "[R][hours/minutes] to go until 2017!"

Duration: 20 seconds

Scrolling: right to left

Times:

- 8:59:45 pm ("Three hours to go until 2017!")
- 9:59:45 pm ("Two hours to go until 2017!")
- 10:59:45 pm ("One hour to go until 2017!")
- 11:09:45 pm ("50 minutes to go until 2017!")
- 11:19:45 pm ("40 minutes to go until 2017!")
- 11:29:45 pm ("30 minutes to go until 2017!")
- 11:39:45 pm ("20 minutes to go until 2017!")
- 11:49:45 pm ("10 minutes to go until 2017!")
- 11:54:45 pm ("Five minutes to go until 2017!")
- 11:55:45 pm ("Four minutes to go until 2017!")
- 11:56:45 pm ("Three minutes to go until 2017!")
- 11:57:45 pm ("Two minutes to go until 2017!")
- 11:58:00 pm ("ONE MINUTE TO GO!")



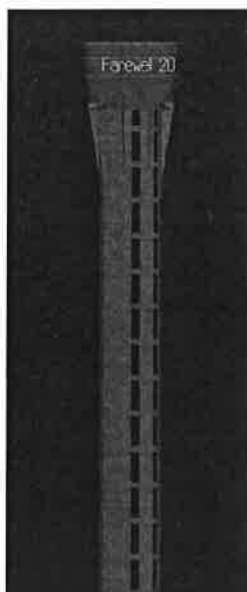
3.3 MESSAGE 3: "FAREWELL 2015"

Duration: 15 seconds

Scrolling: right to left

Times:

- 11:10:10 pm
- 11:20:10 pm
- 11:40:10 pm
- 11:50:10 pm



A small, handwritten mark or signature in the bottom right corner of the page.

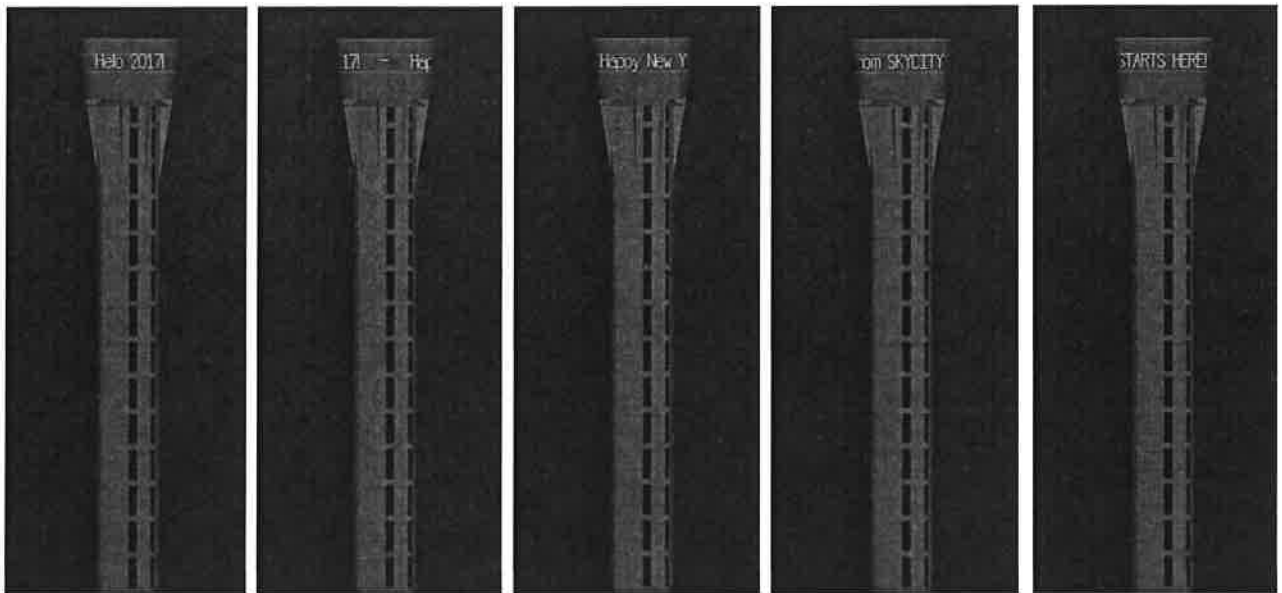
3.4 MESSAGE 4: "HELLO 2017! Happy New Year from SKYCITY – IT ALL STARTS HERE"

Duration: 45 seconds

Scrolling: right to left

Times:

- 12:00:05 am
- 12:06:15 am



### 3.5 COUNTDOWN

#### Times:

[Small number size, timer stays on for 10 seconds each time]

- 9:00:00 pm: "3:00:00, 2:59:59... 2:59:50"
  - 9:05:00 pm: "2:55:00, 2:54:59... 2:54:50"
- (same sequence every 5 minutes until 11:00:00 pm)*

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[Medium number size, timer stays on for 10 seconds each time]

- 11:00:00 pm: "59:59, 59:58... 59:50"
  - 11:05:00 pm: "55:00, 54:59... 54:50"
- (same sequence every 5 minutes until 11:50:00 pm)*

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[Large number size, timer stays on for 10 seconds each time]

- 11:50:00 pm: "9:59, 9:58... 9:50"
  - 11:51:00 pm: "9:00, 8:59... 8:50"
- (same sequence every 1 minute until 11:55:00 pm)*

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[Large number size, timer stays on for 30 seconds each time]

- 11:55:00 pm "5:00, 4:59... 4:30"
  - 11:56:00 pm: "4:00, 3:59... 3:30"
- (same sequence every 1 minute until 11:59:00 pm)*

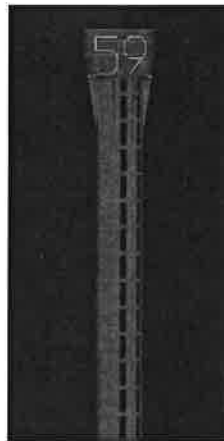
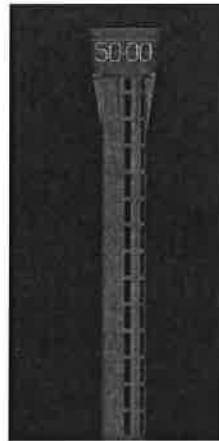
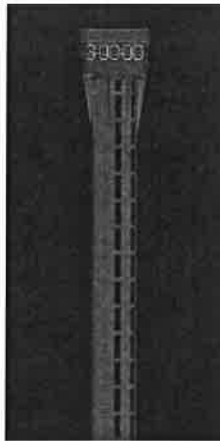
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[Extra-large number size]

- 11:59:00 pm: "59, 58... 10"

[Maximum number size]

- 11:59:50 pm: '9, 8... 0'



202

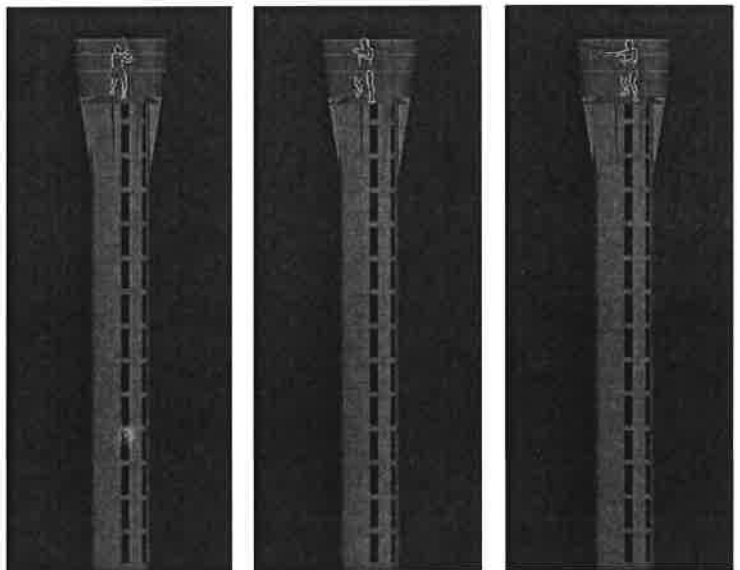
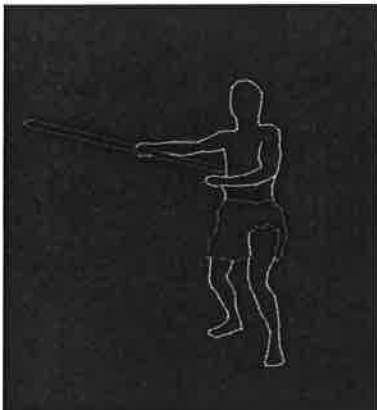
**4.0 ANIMATION CONTENT**

**4.1 Main character – Warrior**

*This animation will consist of a warrior performing sequences from the traditional Maori martial art Mau Rakau.*

Times:

- 9:59:00 pm – duration of 1 minute
- 10:59:00 pm – duration of 1 minute
- 11:54:30 pm – duration of 15 seconds
- 11:55:30 pm – duration of 15 seconds
- 11:56:30 pm – duration of 15 seconds
- 11:57:30 pm – duration of 15 seconds
- 11:58:30 pm – duration of 15 seconds



4.2 Kiwi

*Walks, looks around, digs into ground, walks off.*

Times:

- 9:29:00 pm – duration of 1 minute
- 10:45:10 pm – duration of 1 minute
- 11:40:20 pm – duration of 30 seconds

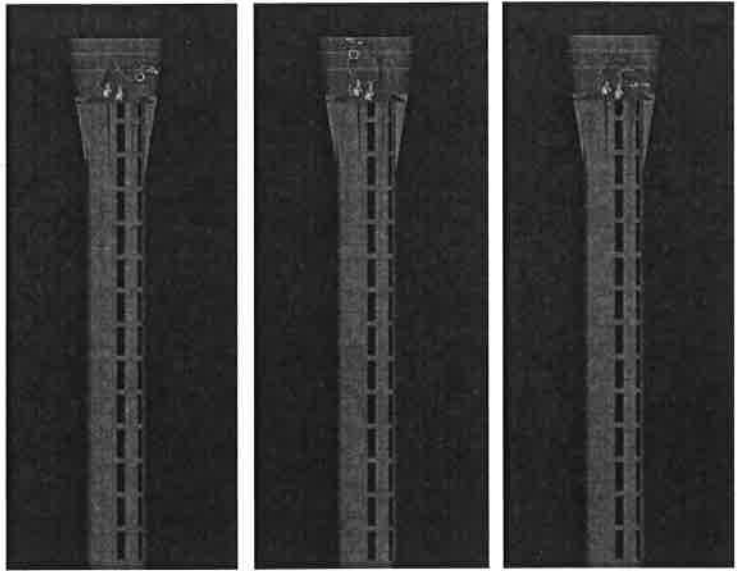
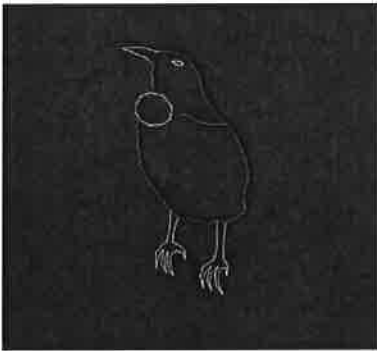


4.3 Tui

*Flies onto tower, looks around, moves, flies off.*

Times:

- 9:45:10 pm – duration of 1 minute
- 10:29:00 pm – duration of 1 minute
- 11:50:30 pm – duration of 30 seconds

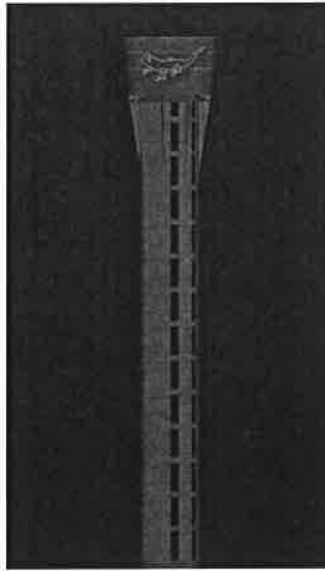
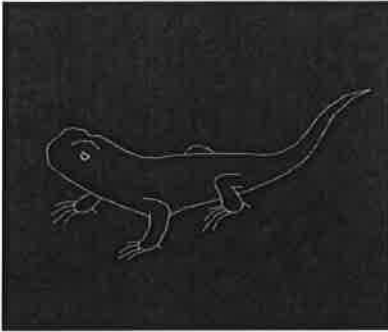


**4.4 Tuatara**

*Climbs up tower, moves around, climbs down.*

Times:

- 9:15:10 pm – duration of 1 minute
- 10:15:10 pm – duration of 1 minute
- 10:10:20 pm – duration of 1 minute

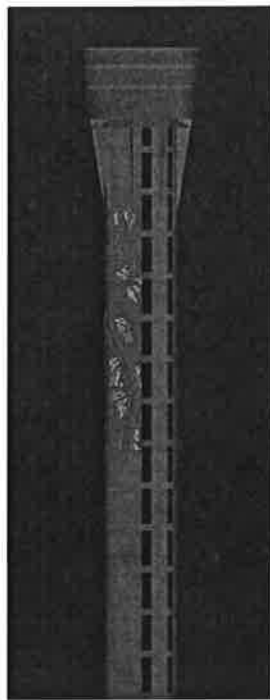


**4.5 New Zealand Native Trees/Plants**

*Animated in various ways.*

Times:

- 9:28:00 pm – duration of 1 minute
- 10:28:00 pm – duration of 1 minute
- 11:20:20 pm – duration of 1 minute and 30 seconds



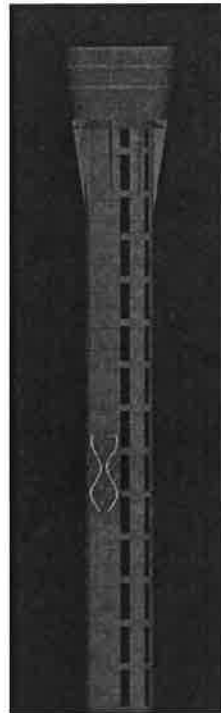
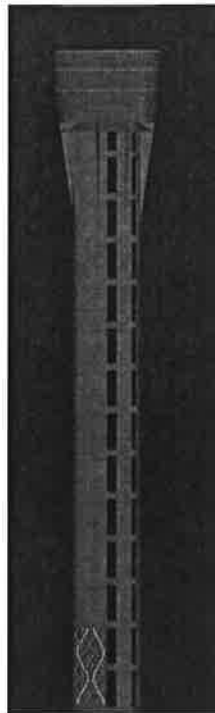
#### 4.6 Kowhaiwhai

*Animated in various ways:*

Times:

- 9:57:45 pm – duration of 1 minute
- 10:57:45 pm – duration of 1 minute
- 11:53:30 pm – duration of 1 minute

*Note that similar Maori themed abstract animations will be included in the 'Abstract' sections.*



70

#### 4.7 Skycity Logo and Abstract Patterns

*Animated in various ways – note that the abstract patterns will not go over the elevator windows during the show.*

Times:

[9pm – 10pm]

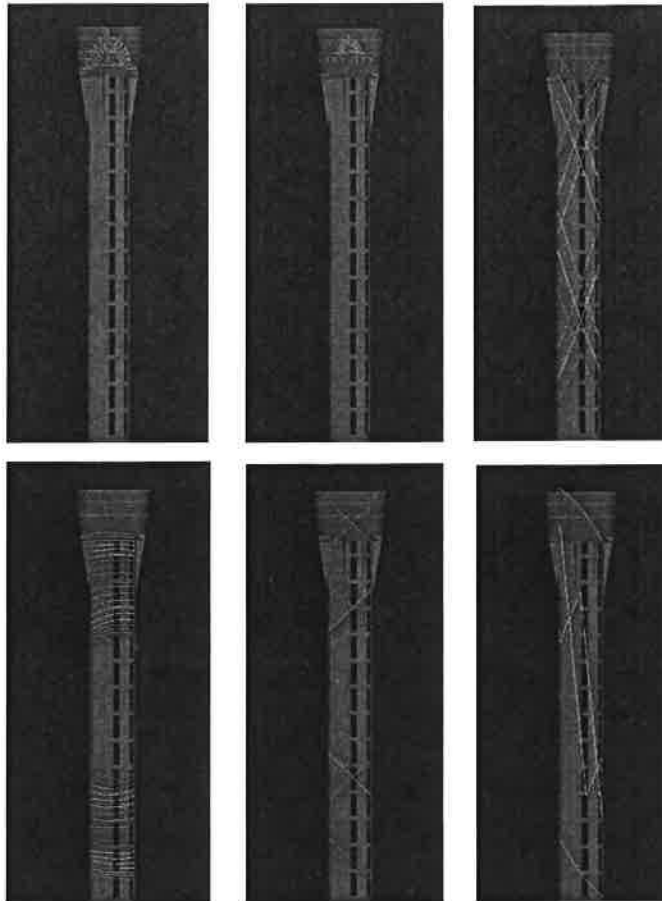
- 8:59:20 pm – duration of 15 seconds
- 9:00:10 pm – duration of 4 minutes and 50 seconds
- 9:05:10 pm – duration of 4 minutes and 50 seconds
- 9:10:10 pm – duration of 4 minutes and 50 seconds
- 9:16:10 pm – duration of 3 minutes and 50 seconds
- 9:20:10 pm – duration of 4 minutes and 50 seconds
- 9:25:10 pm – duration of 2 minutes and 50 seconds
- 9:31:00 pm – duration of 4 minutes and 5 seconds
- 9:35:10 pm – duration of 4 minutes and 50 seconds
- 9:40:10 pm – duration of 4 minutes and 50 seconds
- 9:46:10 pm – duration of 3 minutes and 50 seconds
- 9:55:10 pm – duration of 2 minutes and 35 seconds
- 9:50:10 pm – duration of 4 minutes and 50 seconds

[10pm – 11pm]

*Follows same format for 10pm – 11pm*

[11pm – midnight]

- 11:00:55 pm – duration of 4 minutes and 5 seconds
- 11:05:10 pm – duration of 4 minutes and 35 seconds
- 11:11:20 pm – duration of 3 minutes and 40 seconds
- 11:15:10 pm – duration of 4 minutes and 35 seconds
- 11:21:50 pm – duration of 3 minutes and 10 seconds
- 11:25:10 pm – duration of 4 minutes and 35 seconds
- 11:30:55 pm – duration of 4 minutes and 5 seconds
- 11:35:10 pm – duration of 4 minutes and 35 seconds
- 11:40:50 pm – duration of 4 minutes and 10 seconds
- 11:45:10 pm – duration of 4 minutes and 35 seconds
- 11:50:50 pm – duration of 2 minutes and 40 seconds



138

#### 4.8 Fireworks

*Synchronised with pyrotechnic display.*

Times:

- 12:01:00 am (approximately 6 minutes and 30 seconds duration)



28