DECISION UNDER DELEGATED AUTHORITY ON AN APPLICATION BY SKYCITY CASINO MANAGEMENT LIMITED FOR APPROVAL OF NEW FLOOR PLANS FOR THE AUCKLAND CASINO

Date of Decision: 5th **March 2015**

1. On 4 March 2015, SKYCITY Casino Management Limited ("**SCML**") applied, pursuant to condition 11 of its operator's licence for the Auckland casino, for approval of three new floor plans: 2015 L1 001, 2015 L2 003 and 2015 L3 002.

2. Condition 11 provides as follows:

> 11. The Licence Holder shall operate in accordance with approved floor layouts showing the position of gaming tables and gaming machines. The Licence Holder shall obtain approval for new floor plans prior to relocating or installing tables or machines in positions not specified in approved floor layouts. When applying, the Licence Holder must submit fresh plans showing the floor layout for the Gambling Area and details of the proposed CCTV layout for consideration. Any change must comply with the Surveillance Standard. The Executive Director and a single Gambling Commissioner may approve the new floor plans if they are satisfied that the floor layout has no potentially adverse effects. If they are not so satisfied, the proposed floor plan must be referred to the Commission for a decision on approval.

3. SCML submitted as follows:

   (a) Following approval of the new designated Gambling Area adjoining the entrance to the Main Gaming Floor on level 2, it seeks approval of new floor plans to allow it to relocate a number of gaming machines into this area, as well as elsewhere in the gambling Area.

   (b) It wants to relocate 22 gaming machines presently located in the Diamond Room to the following locations:

      (i) 15 gaming machines will be placed in the newly designated Gambling Area and adjoining space on level 2;
      (ii) five gaming machines will be placed in the Platinum Room extension area; and
      (iii) two gaming machines will be placed in the VIP Black Room on level 1.

4. The proposal raised no issues of regulatory concern for the Commission. Accordingly new plans 2015 L1 001, 2015 L2 003 and 2015 L3 002 (**attached**) are approved by the Chief Gambling Commissioner and the Executive Director under delegated authority pursuant to condition 11 of SCML's operator's licence for the Auckland casino.

5. Once SCML is reliant on plan 2015 L1 001, plan 2014 L1 005 will cease to be valid.

6. Once SCML is reliant on plan 2015 L2 003, plan 2015 L2 002 will cease to be valid.

7. Once SCML is reliant on plan 2015 L3 002, plan 2015 L3 001 will cease to be valid.

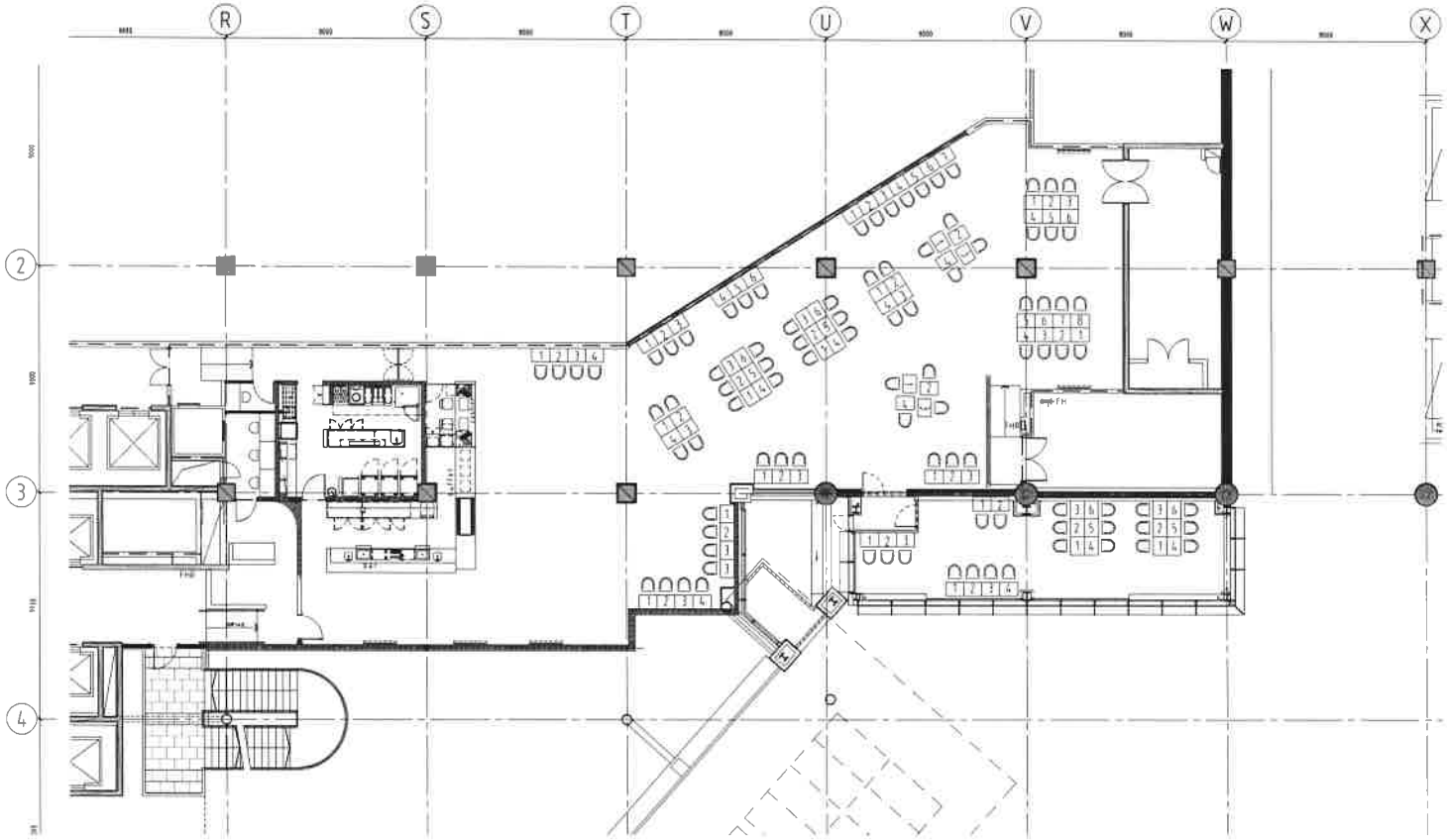
Graeme Reeves
Chief Gambling Commissioner
Gambling Commission

Blair Calrncross
Executive Director
Gambling Commission

5th March 2015

GAMBLING COMMISSION

2015 L1 001



GAMBLING COMMISSION

SCHEDULE

GAMING MACHINES

VIP BLACK

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CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
Gaming Layouts

DRAWING INFORMATION

Design | Original Scale [A1] 50
Drawn AC | Reduced Scale [A3] 100
Dwg. Chk* TSG | Approved for Construction* | Date
Doc. Chk* | / /
CAD File K:\A5132C-VIP Gaming Layouts\CAD\L1-RITE\w-v-s1-gaming Layout
Plot Date Thursday, 26 February, 2015 2:12:03 PM

* Refer to Revision 1 for Original Signatures
Main Contractor shall verify all dimensions before commencing work.
This drawing shall be read in conjunction with all relevant documents.
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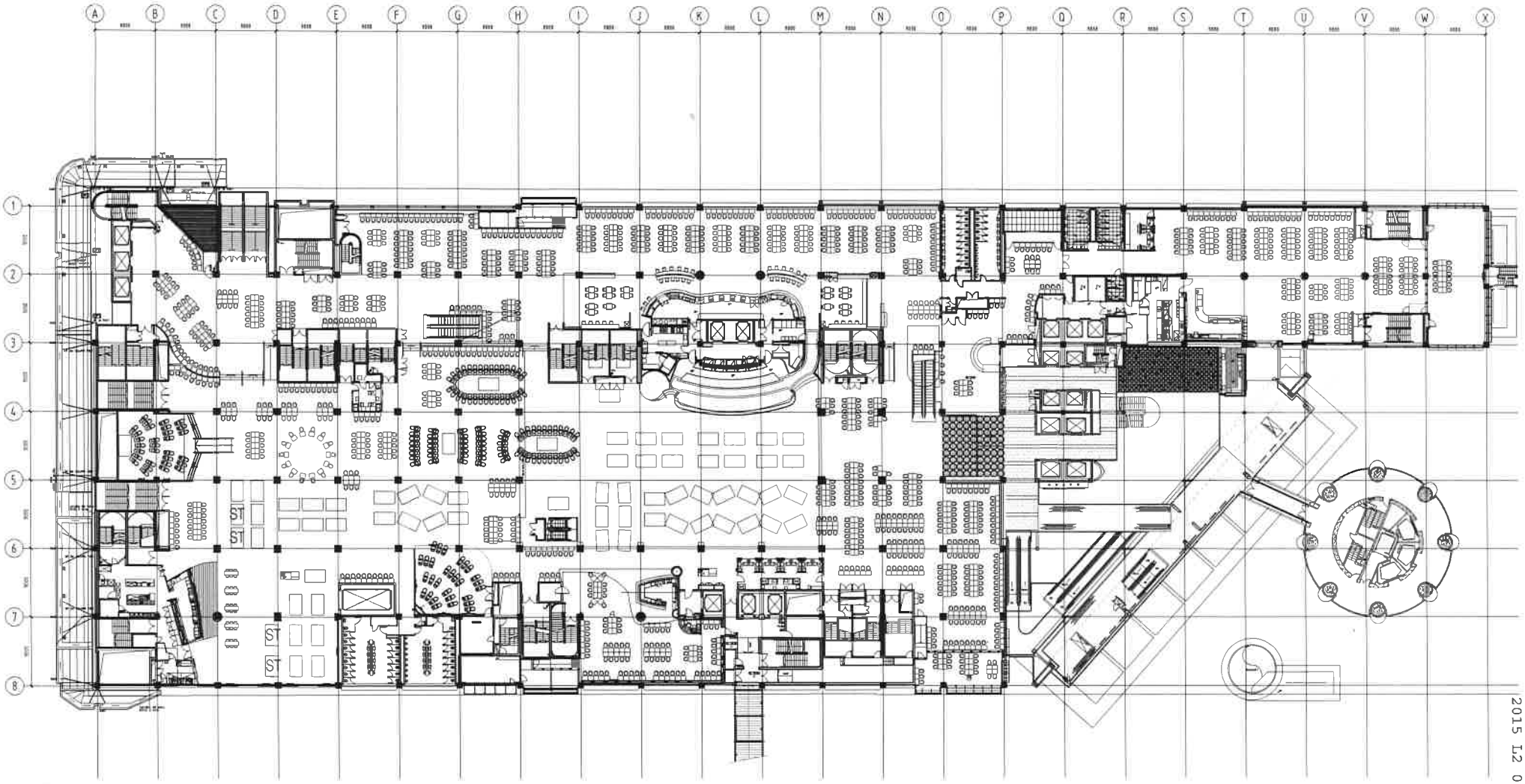
DRAWING TITLE

Level 1 Gaming Layout
SKYCITY
VIP Black Expansion
09 March 2015

REVISION

No.	Revision	By	Chk	Appd	Date

JOB NO.	DRAWING NO.	REVISION
5132C	A1202	



2015 L2 003

SCHEDULE

GAMING TABLES		GAMING MACHINES	
[illegible]	= 32	DIAMOND ROOM	= 240
BACCARAT PM/L3	= 13	MAIN FLOOR	= 1853
MAIN GAMING	= 67		
GRAND TOTAL	= 112		

GAMBLING COMMISSION

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CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
Gaming Layouts

DRAWING INFORMATION

Design		Original Scale	(A1) 1:50
Drawn	AC	Reduced Scale	(A2) 1:500
Dwg. Chk*	TSG	Approved for Construction*	Date
Des. Chk*			/ /

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Plot Date: Monday, 22 March, 2015 1:18:51 PM

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Original Size: A1

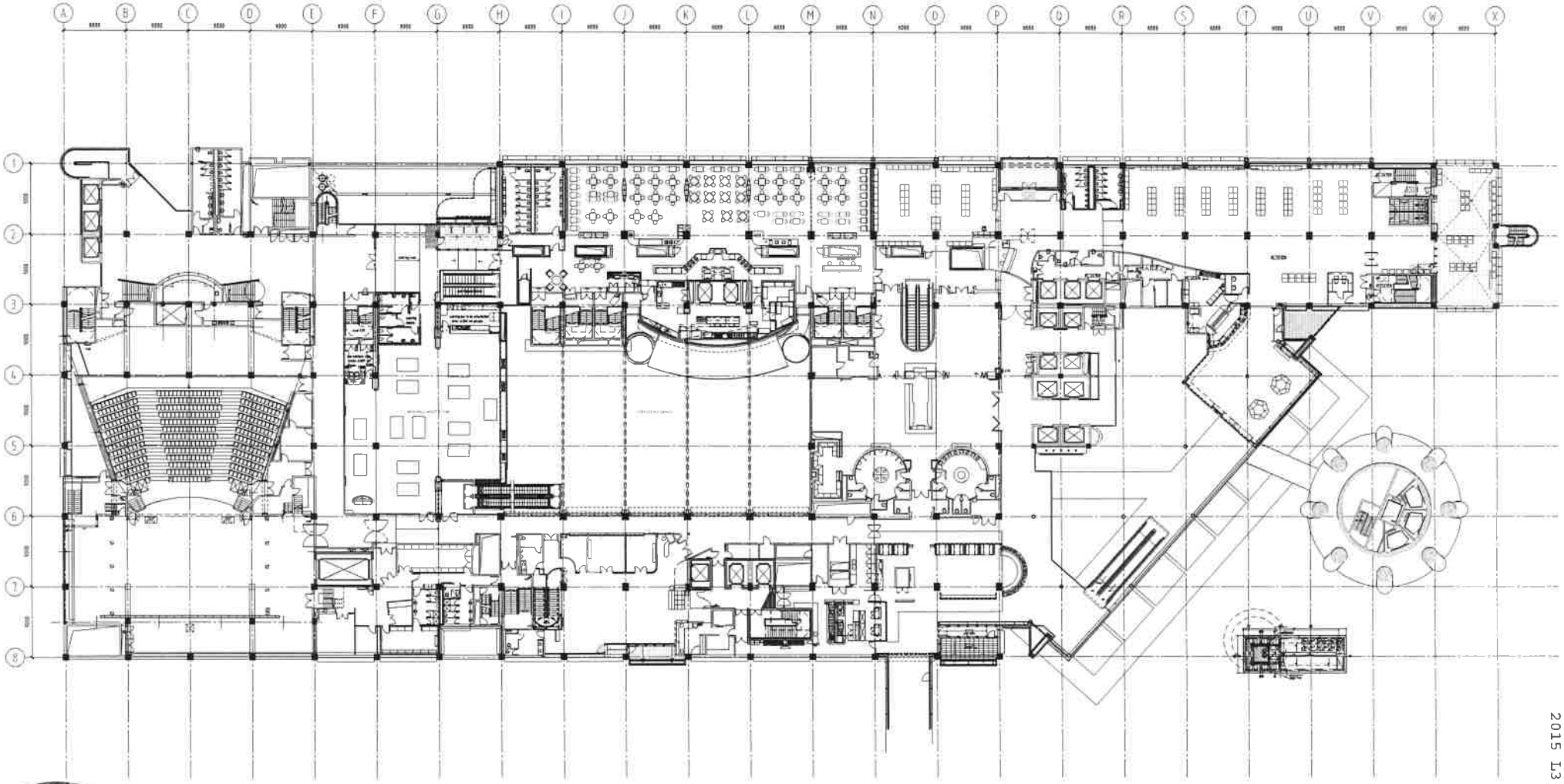
DRAWING TITLE

Level 2 Gaming Layout
SKYCITY
Diamond Room Changes-Stage 2
09 March 2015

REVISION

No.	Revision	By	Chk	Appr	Date
A	ISSUED FOR INFORMATION	SDW			10/02/15

JOB NO	DRAWING NO	REVISION
5132C	A1202	A



2015 L3 002

SCHEDULE

GAMING BASED — GAMING MACHINES

RACCARAT ROOMS = 13 — PLATINUM ROOM = 360

GAMBLING COMMISSION

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CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
Gaming Layouts

DRAWING INFORMATION

Design		Original Scale	(A1) 250
Drawn	AJB	Reduced Scale	(A3) 500
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Sec. Chk*			/ /
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Plot Date	Friday, 6 July 2012 8:54:45 a.m.		

* Refer to Revision 1 for Original Signatures
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10 0 10 20 30 40 50

DRAWING TITLE

Level 3 Gaming Layout
SKYCITY - Platinum Room
Diamond Room Changes-Stage 2
09 March 2015

REVISION

No.	Revision	By	Chk	Appd	Date
A	Dia Approval	-	-	-	11/03/15
B	Dia Amendments	-	-	-	04/07/15
C	Diamond Room Changes	-	-	-	10/02/15

JOB NO.	DRAWING NO.	REVISION
5132C	A1205	C