DECISION UNDER DELEGATED AUTHORITY ON AN APPLICATION BY SKYCITY CASINO MANAGEMENT LIMITED FOR APPROVAL OF NEW FLOOR PLANS FOR THE AUCKLAND CASINO

Date of Decision: 4th **August 2014**

1. On 30 July 2014, SKYCITY Casino Management Limited ("**SCML**") applied, pursuant to condition 11 of its operator's licence for the Auckland casino, for approval of new floor plans: 2014 L2 33 and 2014 L3 009.

2. Condition 11 provides as follows:

> 11. The Licence Holder shall operate in accordance with approved floor layouts showing the position of gaming tables and gaming machines. The Licence Holder shall obtain approval for new floor plans prior to relocating or installing tables or machines in positions not specified in approved floor layouts. When applying, the Licence Holder must submit fresh plans showing the floor layout for the Gambling Area and details of the proposed CCTV layout for consideration. Any change must comply with the Surveillance Standard. The Executive Director and a single Gambling Commissioner may approve the new floor plans if they are satisfied that the floor layout has no potentially adverse effects. If they are not so satisfied, the proposed floor plan must be referred to the Commission for a decision on approval.

3. SCML submitted as follows:

   (a) Following approval of construction and design changes to the Platinum Room, it wants to make changes to the floor plans for levels 2 and 3.

   (b) It wants to house 65 gaming machines in the new extension to the Platinum Room, with those gaming machines being relocated from elsewhere in the casino, as follows:

   27 machines will be relocated from level 2;
   34 machines will be relocated from level 3 (from elsewhere in the Platinum Room);
   4 machines will be relocated from level 6.

   (c) While a small number of gaming machines will be relocated from level 6 to the Platinum Room, no changes are proposed to the level 6 floor plan, which provides for the placement of 6 gaming machines. Currently 4 gaming machines are located in the six positions specified on the level 6 plan and once these 4 gaming machines are removed, level 6 will have no gaming machines. However as demand dictates, it wants to be able to relocate gaming machines from approved positions on level 2 to level 6, or to the approved positions on level 5. This is a continuation of an existing arrangement.

(d) Currently gaming machine bank "AA" on level 2 is used for the relocation of gaming machines to levels 5 and 6. The machines in bank AA are being relocated to level 3. Once the relocation is complete, bank BM on level 2 will be the bank used for temporary product relocation.

4. The proposal raises no issues of regulatory concern for the Commission. Accordingly new plans 2014 L2 33 and 2014 L3 009 (**attached**) are approved by the Chief Gambling Commissioner and the Executive Director under delegated authority pursuant to condition 11 of SCML's operator's licence for the Auckland casino.

5. Once SCML is reliant on plan 2014 L3 009, plan 2014 L3 008 will cease to be valid.

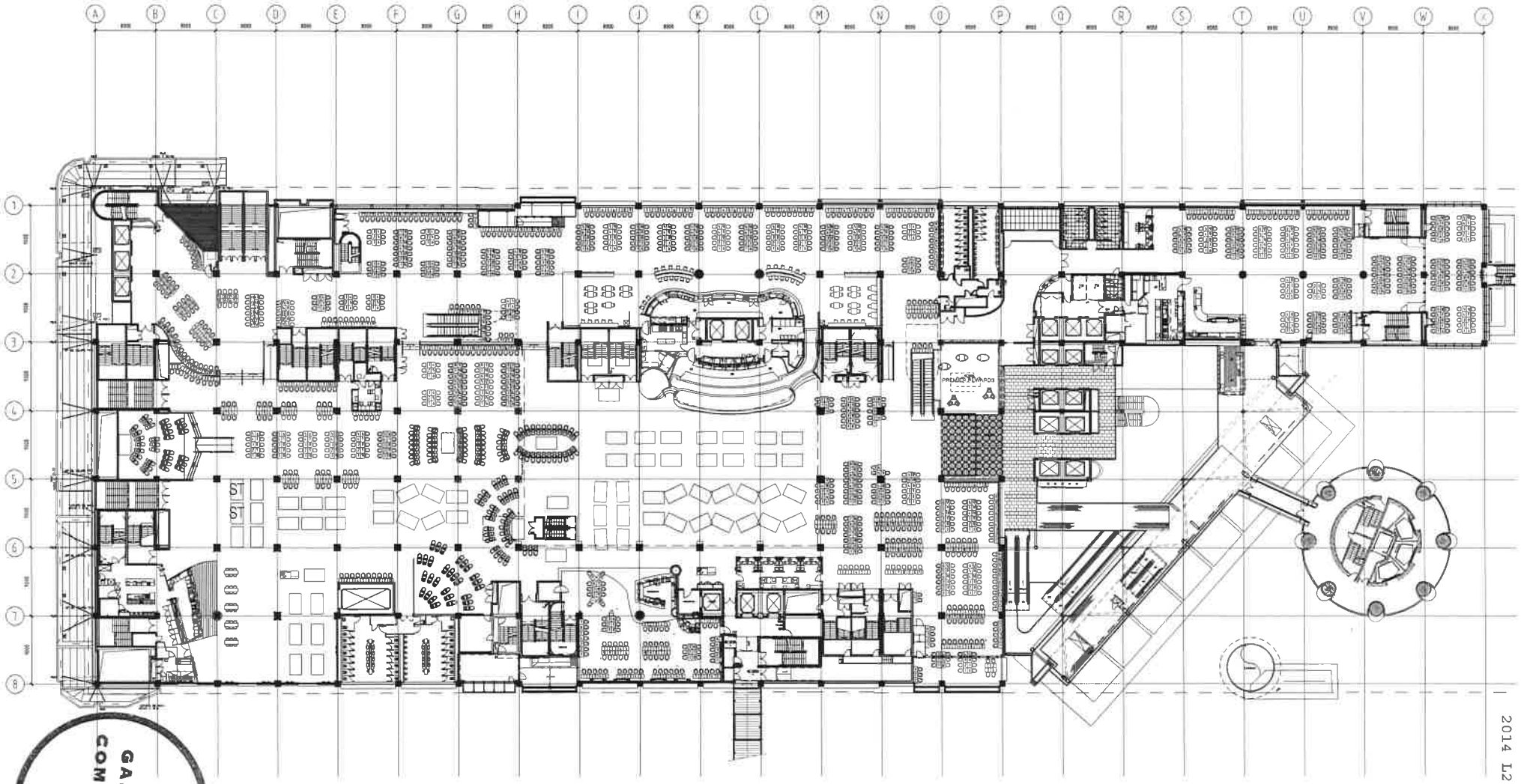
6. Once SCML is reliant on plan 2014 L2 33, plan 2014 L2 32 will cease to be valid.

Graeme Reeves
Chief Gambling Commissioner
Gambling Commission

4th August 2014

GAMBLING COMMISSION

Blair Cairncross
Executive Director
Gambling Commission



GAMBLING COMMISSION

SCHEDULE

GAMING TABLES

GAMING MACHINES

DIAMOND ROOM = 240

TABLE FLOOR = 1265

MAIN GAMING = 48

GRAND TOTAL = 112

2014 L2 33

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CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
Gaming Layouts

DRAWING INFORMATION

Design — Original Scale [A1] 1:50

Drawn AC — Reduced Scale [A3] 1:100

Dsn. Chk* TSC — Approved for Construction* Date

Dwn. Chk* / /

CAD File K:\5132C-MBP Gaming Layouts\ZAITLA-MBP\Civil-1-L2-gaming Layout 2014-07-21_Platinum Room Extension.dwg

Plot Date Monday, 21 July 2014 11:43:08 a.m.

* Refer to Revision 1 for Original Signatures

Main Contractor shall verify all dimensions before commencing work
This drawing shall be read in conjunction with all relevant documents

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Original Size A1

10 0 10 20 30 40 50

DRAWING TITLE

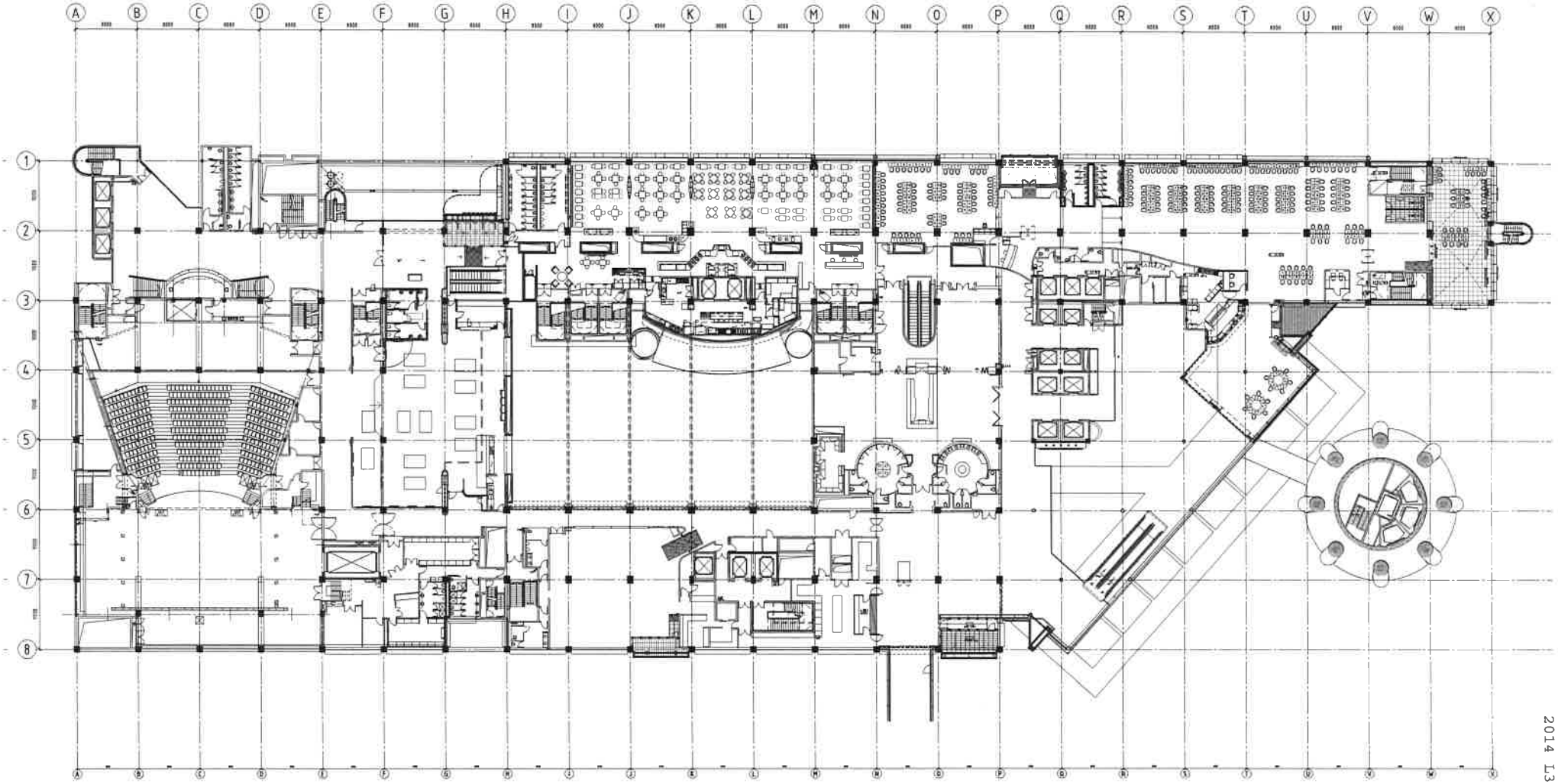
Level 2 Gaming Layout
SKYCITY
Platinum Room Extension Project
21 July 2014

No.	Revision	By	Chk	Appd	Date
A	ISSUE FOR INFORMATION	DSM			15/08/14

JOB NO. 5132C

DRAWING NO. A1202

REVISION A



SCHEDULE

GAMING TABLES: GAMING MACHINES:

BACCHANAT ROOM(S) = 12 PLATINUM ROOM = 24

2014 L3 009

GAMBLING COMMISSION

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CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
Gaming Layouts

DRAWING INFORMATION

Design:
Drawn: AJB
Orig. Chk*: TSG
Des. Chk*:
CAD File: K:\5132C-MDF Gaming Layouts\5240\4-REVIS\Lvl-3-L3-gaming Layout_2014July4th-Revd.dwg
Plot Date: Friday, 6 July 2012 8:54:45 a.m.

Original Scale (A1): 1:50
Reduced Scale (A3): 1:100
Approved for Construction* Date: / /

* Refer to Revision 1 for Original Signatures

Main Contractor shall verify all dimensions before commencing work
This drawing shall be read in conjunction with all relevant documents

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10 0 10 20 30 40 50

DRAWING TITLE

Level 3 Gaming Layout
SKYCITY
Platinum Room Extension Project
20 July 2014

REVISION					
No.	Revision	By	Chk	Appd	Date
A	Bld Approval	-	-	-	11/07/11
B	Bld submission	-	-	-	04/07/11
-	-	-	-	-	-
-	-	-	-	-	-

JOB NO.	DRAWING NO.	REVISION
5132C	A1205	B