DECISION UNDER DELEGATED AUTHORITY ON AN APPLICATION BY SKYCITY CASINO MANAGEMENT LIMITED FOR APPROVAL OF NEW FLOOR PLANS FOR THE AUCKLAND CASINO

Date of Decision: 23 **June 2014**

1. On 16 June 2014, SKYCITY Casino Management Limited ("**SCML**") applied, pursuant to condition 11 of its operator's licence for the Auckland casino, for approval of three new floor plans: 2014 L2 30, 2014 L2 31 and 2014 L3 008.

2. Condition 11 provides as follows:

> 11. The Licence Holder shall operate in accordance with approved floor layouts showing the position of gaming tables and gaming machines. The Licence Holder shall obtain approval for new floor plans prior to relocating or installing tables or machines in positions not specified in approved floor layouts. When applying, the Licence Holder must submit fresh plans showing the floor layout for the Gambling Area and details of the proposed CCTV layout for consideration. Any change must comply with the Surveillance Standard. The Executive Director and a single Gambling Commissioner may approve the new floor plans if they are satisfied that the floor layout has no potentially adverse effects. If they are not so satisfied, the proposed floor plan must be referred to the Commission for a decision on approval.

3. SCML submitted as follows:

   (a) It wants to make changes to the placement of product on its gaming floor. This will be done in two stages labelled 1 and 2.

   (b) It wants to commence stage 1 on 23 June. Stage 1 involves reconfiguring 10 gaming machines in "Rouge".

   At the end of stage 1 it will be reliant on a new floor plan for level 2, 2014 L2 30.

   (c) It wants to commence stage 2 on 30 June 2014. Stage 2 involves removing six gaming machines from level 2. It wants to add five gaming machines into "Rouge" and add one gaming machine into the Platinum Room on level 3.

   At the end of stage 2 it will be reliant on a new floor plan for level 2, 2014 L2 31 which will replace plan 2014 L2 30. It will also be reliant on a new floor plan for level 3, 2014 L3 008, which will replace plan 2014 L3 007.

4. The proposal raises no issues of regulatory concern for the Commission. Accordingly new plans 2014 L2 30, 2014 L2 31 and 2014 L3 008 (**attached**) are approved by the Chief Gambling Commissioner and the Executive Director under delegated authority pursuant to condition 11 of SCML's operator's licence for the Auckland casino.

5. Once SCML is reliant on plan 2014 L2 30, plan 2014 L2 29 will cease to be valid.

6. Once SCML is reliant on plan 2014 L2 31, plan 2014 L2 30 will cease to be valid.

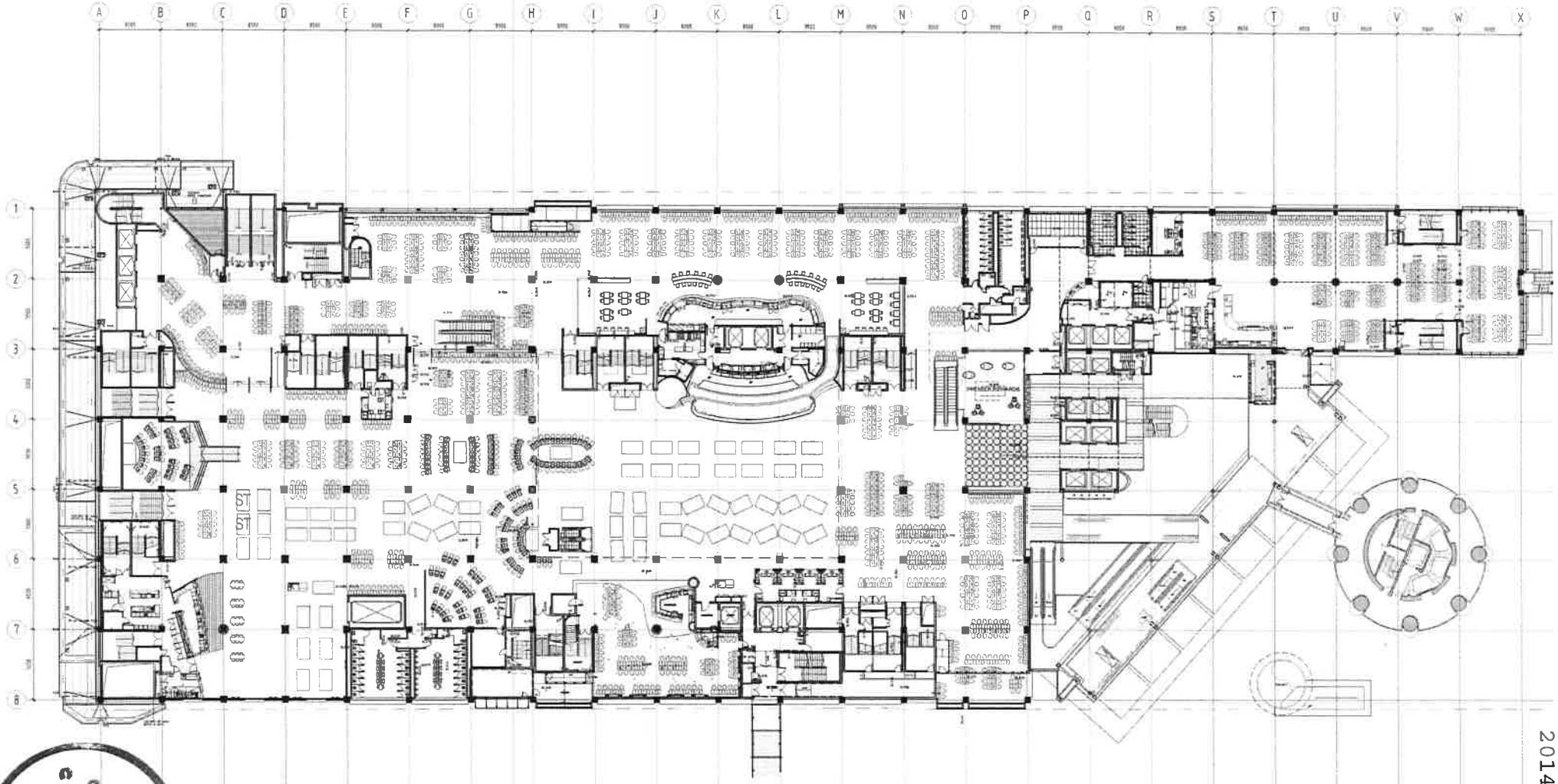
7. Once SCML is reliant on plan 2014 L3 008, plan 2014 L3 007 will cease to be valid.

Graeme Reeves
Chief Gambling Commissioner
Gambling Commission

23 June 2014

GAMBLING COMMISSION

Blair Cairncross
Executive Director
Gambling Commission



GAMBLING COMMISSION

2014 L2 30

SCHEDULE

GAMING TABLES		GAMING MACHINES	
HS Hotseen / Sasso	= 32	DIAMOND ROOM	= 245
BACCARAT BAILS	= 12	MAIN FLOOR	= 1073
MAIN GAMING	= 48		
GRAND TOTAL	= 2		

moller Moller Architects

CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
Gaming Layouts

DRAWING INFORMATION

Design | Original Scale (A1) 250
Drawn KC | Reduced Scale (A3) 500
Dwg. Chk* TGL | Approved for Construction* | Date
Dwg. Chk* | / /
CAD File H:\A1202\ MOF Gaming Layouts\CAD\A1-REF\Level 2 Gaming Layout
Plot Date Monday, 19 June 2014 10:27:25 a.m.

* Refer to Revision 1 for Original Signatures
Main Contractor shall verify all dimensions before commencing work.
This drawing shall be read in conjunction with all relevant documents
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Original Size A1

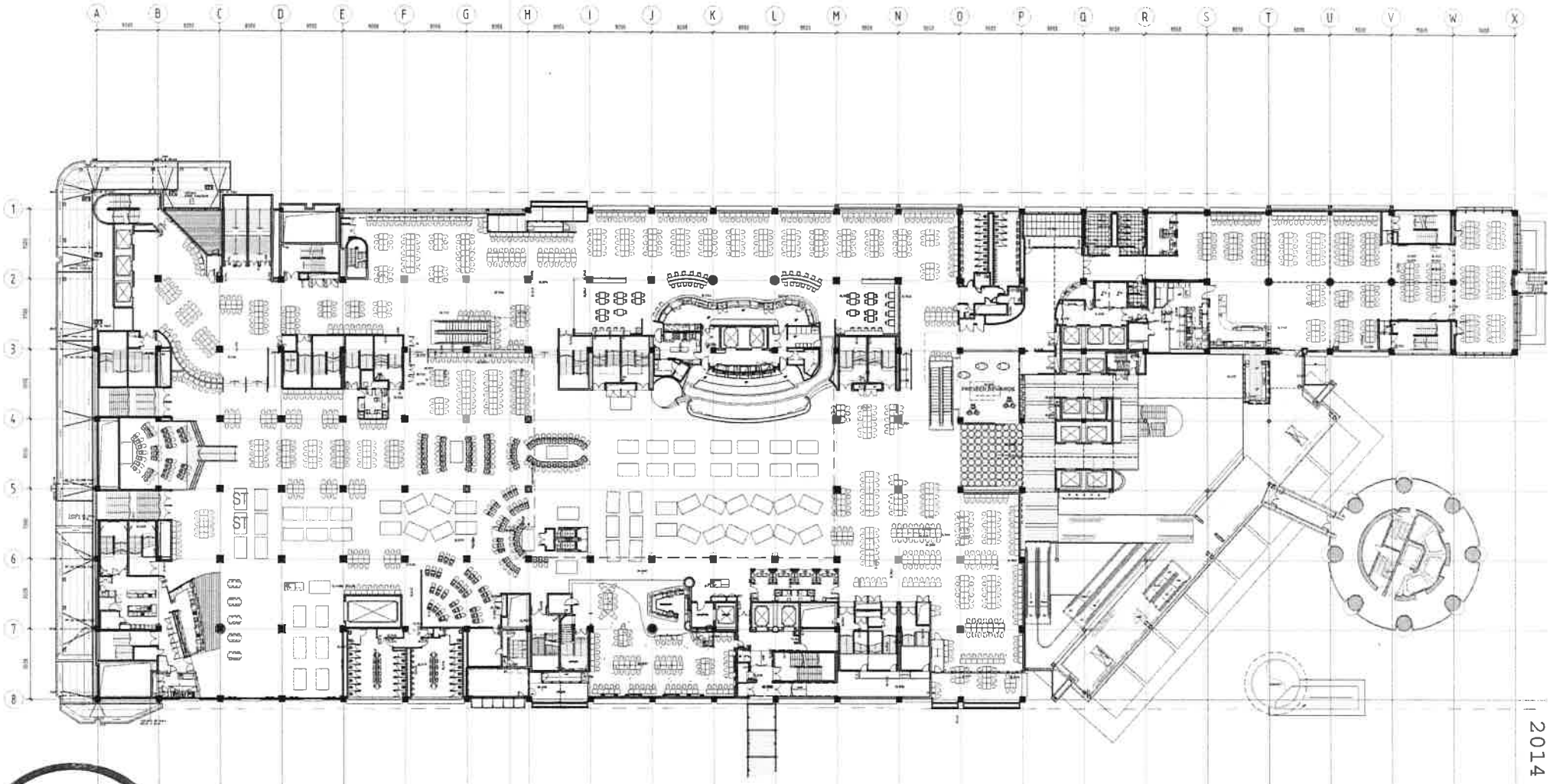
DRAWING TITLE

Level 2 Gaming Layout
SKYCITY
Bank Reconfiguration Rouge Stage 1
23 June 2014

REVISION

No.	Revision	By	Chk	Appd	Date
A	ISSUED FOR INFORMATION	KM			10/09/14

JOB NO.	DRAWING NO.	REVISION
5132C	A1202	A



GAMBLING COMMISSION

2014 L2 31

SCHEDULE

GAMING TABLES		GAMING MACHINES	
H5 Horizon / Sintan	= 32	DIAMOND ROOM	= 245
BACCARAT RM/L3	= 12	MAIN FLOOR	= 1092
MAIN GAMING	= 68		
GRAND TOTAL	= 112		

moller Moller Architects

CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
Gaming Layouts

DRAWING INFORMATION

Design | Original Scale (A1) 250
Drawn AC | Reduced Scale (A3) 500
Dwg. Chk* 7/22 | Approved for Construction* | Date
Doc. Chk*
CAD File H:\A5132C-WIP Gaming Layouts\CAD\A-REV3\a-c-L2-gaming Layout
Plot Date Monday, 16 June 2014 10:31:15 a.m.

* Refer to Revision 1 for Original Signatures
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2014-06-16, Bank Recon Rouge St 2 dwg
Original Size A1

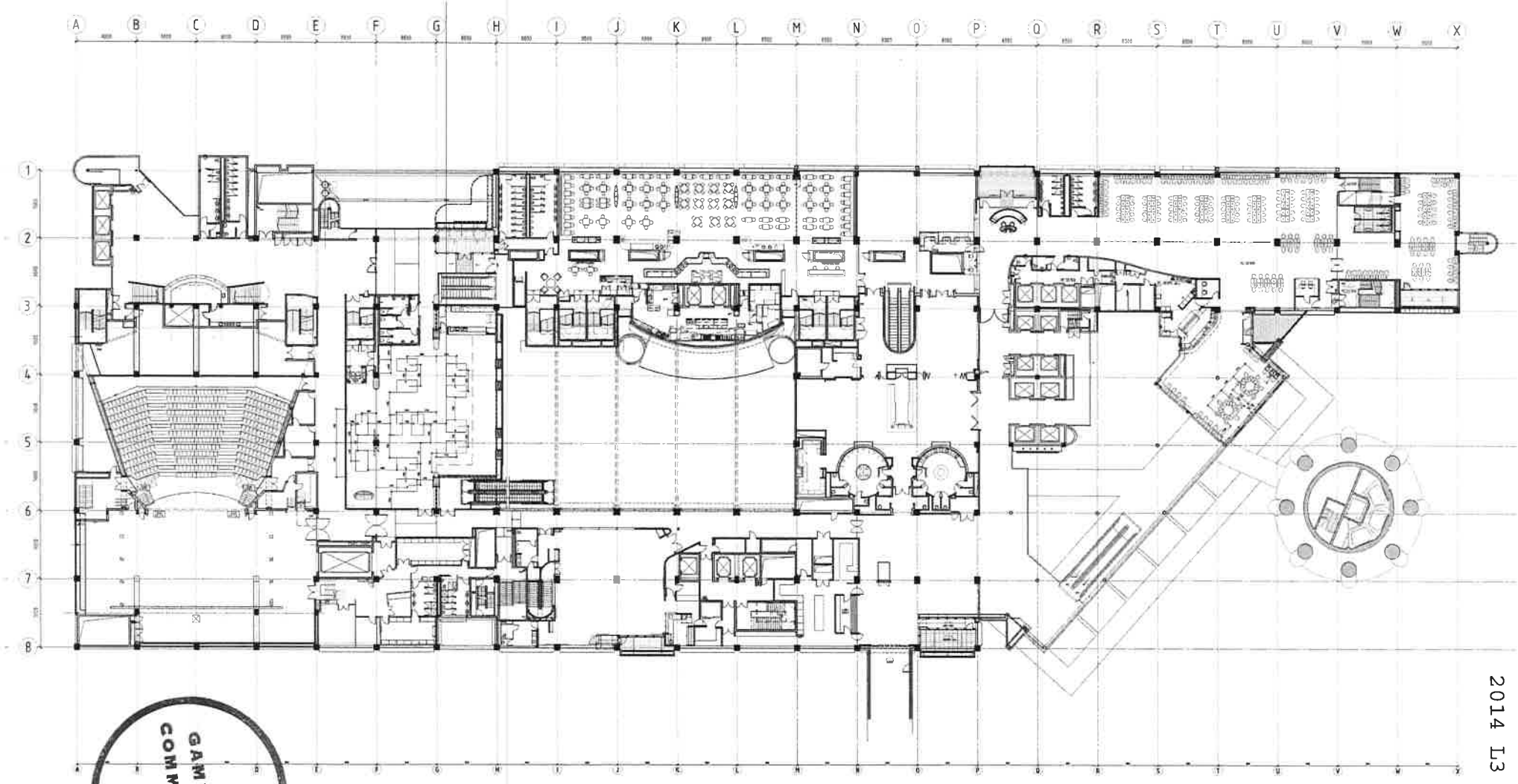
DRAWING TITLE

Level 2 Gaming Layout
SKYCITY
Bank Addition Rouge Stage 2
30 June 2014

REVISION

No.	Revision	By	Chk	Appd	Date
A	ISSUED FOR INFORMATION	JDW			11/06/14

JOB NO.	DRAWING NO.	REVISION
5132C	A1202	A



GAMBLING COMMISSION

2014 L3 008

SCHEDULE

GAMING TABLES | GAMING MACHINES

BACCARAT ROOM 53 + 12 | PLATINUM ROOM - 215

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CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
Gaming Layouts

DRAWING INFORMATION

Design | Original Scale (A1) 250
Drawn KJR | Reduced Scale (A3) 500
Dwg. Chk* TSD | Approved for Construction* | Date
Dwg. Chk* | / /
CAD File: K:\A5132C-WIP Gaming Layouts\CAD\A-5132C-L3-gaming Layout
Plot Date: Friday, 6 July 2012 8:54:45 a.m.

* Refer to Revision 1 for Original Signatures
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DRAWING TITLE

Level 3 Gaming Layout
SKYCITY
Platinum Room / Rouge Stage 2 Addition
30 June 2014

REVISION

No.	Revision	By	Chk	Appd	Date
A	Site Approval	-	-	-	12/05/14
B	Site Approval	-	-	-	06/07/14
-	-	-	-	-	-

JOB NO	DRAWING NO	REVISION
5132C	A1205	B