UNDER DELEGATED AUTHORITY ON AN APPLICATION BY SKYCITY CASINO MANAGEMENT LIMITED FOR APPROVAL OF NEW FLOOR PLANS FOR THE AUCKLAND CASINO

Date of Decision: 8 **May 2014**

1. On 2 May 2014, SKYCITY Casino Management Limited ("**SCML**") applied, pursuant to condition 11 of its operator's licence for the Auckland casino, for approval of seven new floor plans: 2014 L2 27, 2014 L3 005, 2014 L2 28, 2014 L3 006, 2014 L2 29, 2014 L3 007 and 2014 L2 29A.

2. Condition 11 provides as follows:

> 11. The Licence Holder shall operate in accordance with approved floor layouts showing the position of gaming tables and gaming machines. The Licence Holder shall obtain approval for new floor plans prior to relocating or installing tables or machines in positions not specified in approved floor layouts. When applying, the Licence Holder must submit fresh plans showing the floor layout for the Gambling Area and details of the proposed CCTV layout for consideration. Any change must comply with the Surveillance Standard. The Executive Director and a single Gambling Commissioner may approve the new floor plans if they are satisfied that the floor layout has no potentially adverse effects. If they are not so satisfied, the proposed floor plan must be referred to the Commission for a decision on approval.

3. SCML submitted as follows:

   (a) It wants to make changes to the placement of product on its gaming floor. This will be done in three stages labelled 2, 3 and 4.

   (b) Following completion of the third stage, it wants to make a further change to the Poker Zone to introduce additional Poker tables for a Poker tournament scheduled for the end of May.

   (c) It wants to commence stage 2 on 12 May 2014. Stage 2 involves decommissioning 10 tables from "Rouge" together with two substitute tables; decommissioning 16 gaming machines from level 2; decommissioning Rapid Roulette 3 (which will be moved to level 3 for storage for two weeks) introducing six Black Jack tables into the area previously housing Rapid Roulette 3; moving four Black Jack tables to storage on level 3; and installing 15 gaming machines into the Platinum Room.

   At the end of stage 2 it will be reliant on a new floor plan for level 2, 2014 L2 27 which will replace existing floor plan 2014 L2 26. It will also be reliant on a new floor plan for level 3, 2014 L3 005, which will replace existing floor plan 2014 L3 004.

(d) It wants to commence stage 3 on 19 May 2014. Stage 3 involves removing 85 machines from level 2; installing 78 gaming machines into Rouge; installing six tables onto level 2, two of which will be labelled as substitute tables (four of these tables will be relocated from storage on level 3); and installing eight additional gaming machines into the Diamond Room.

At the end of stage 3 it will be reliant on a new floor plan for level 2, 2014 L2 28 which will replace plan 2014 L2 27. It will also be reliant on a new floor plan for level 3, 2014 L3 006, which will replace plan 2014 L3 005.

(e) It wants to commence stage 4 on 26 May 2014. Stage 4 involves relocating the Rapid Roulette table from Level 3 to Level 2.

At the end of stage 4 it will be reliant on a new floor plan for level 2, 2014 L2 29, which will replace floor plan 2014 L2 28. It will also be reliant on a new floor plan for level 3, 2014 L3 007, which will replace floor plan 2014 L3 006.

(f) It wants to commence the Poker Tournament on or around 29 May 2014, and seeks approval of plan 2014 L2 29A for this purpose. It will increase its Poker tables by four, in place of four Black Jack tables. This involves replacing two Black Jack tables with two Poker tables, introducing two additional Poker tables, and designating two Black Jack tables as substitute tables.

(g) At the end of this stage it will be reliant on plan 2014 L2 29A, which will temporarily replace plan 2014 L2 29. However at the conclusion of the Poker tournament it will transition back to 2014 L2 29.

(h) At all times the number of machines and tables, including substitute tables, will comply with the requirements of its licence conditions. Similarly the game mixes will comply with approved game mixes.

4. The proposal raises no issues of regulatory concern for the Commission. Accordingly new plans 2014 L2 27, 2014 L3 005, 2014 L2 28, 2014 L3 006, 2014 L2 29, 2014 L3 007 and 2014 L2 29A are approved by the Chief Gambling Commissioner and the Executive Director under delegated authority pursuant to condition 11 of SCML's operator's licence for the Auckland casino.

5. Plans 2014 L2 27, 2014 L3 005, 2014 L2 28, 2014 L3 006, 2014 L2 29, 2014 L3 007 and 2014 L2 29A are **attached.**

6. Once SCML is reliant on plan 2014 L2 27, plan 2014 L2 26 will cease to be valid.

7. Once SCML is reliant on plan 2014 L3 005, plan 2014 L3 004 will cease to be valid.

8. Once SCML is reliant on plan 2014 L2 28, plan 2014 L2 27 will cease to be valid.

9. Once SCML is reliant on plan 2014 L3 006, plan 2014 L3 005 will cease to be valid.

10. Once SCML is reliant on plan 2014 L2 29, plan 2014 L2 28 will cease to be valid.

11. Once SCML is reliant on plan 2014 L3 007, plan 2014 L3 006 will cease to be valid.

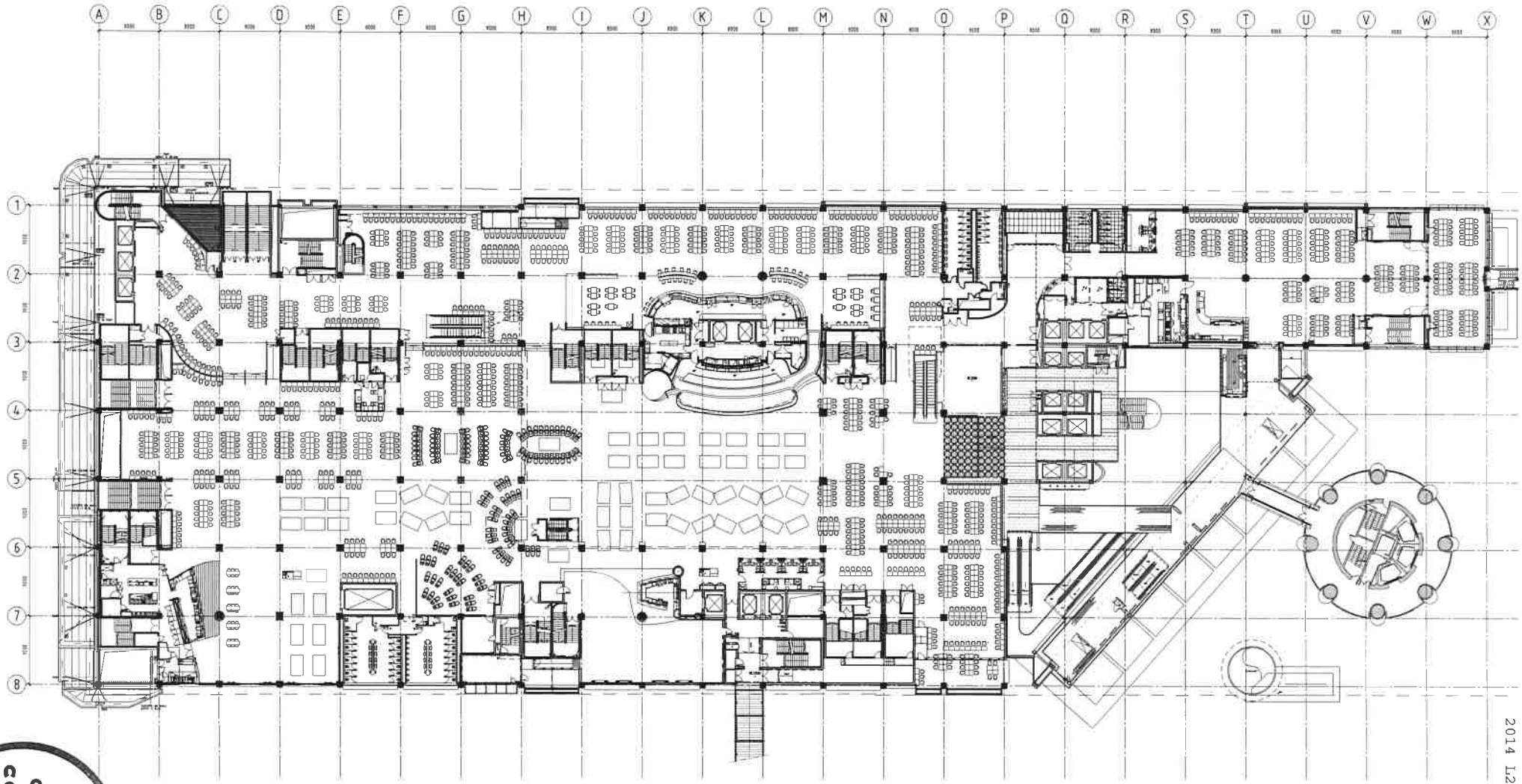
12. At the conclusion of the abovementioned Poker tournament, plan 2014 L2 29A will cease to be valid.

Graeme Reeves
Chief Gambling Commissioner
Gambling Commission

8 May 2014

GAMBLING COMMISSION

Blair Cairncross
Executive Director
Gambling Commission



2014 L2 27

SCHEDULE

GAMING TABLES		GAMING MACHINES	
MS Mezzanine / Salons	= 32	DIAMOND ROOM	= 197
BACCARAT/MULTI	= 17	MAIN FLOOR	= 1102
MAIN GAMING	= 49		
GRAND TOTAL	= 98		

GAMBLING COMMISSION

Moller Architects
Call+64 9 3570656
Fax+64 9 3570659
Level 13 West Plaza
N3 Albert Street
PO Box 105-253
Auckland, New Zealand
www.mollerarchitects.com

CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
Gaming Layouts

DRAWING INFORMATION

Design
Original Scale (A1) 1:100
Drawn AC
Reduced Scale (A3) 1:200
Dwg. Chk'd TDH
Approved for Construction Date
Dwg. Chk'd
CAD File Y:\3\5132C-MEP Gaming Layouts\CAD\A-PETD\a-pp-L2-gaming layout
Plot Date Thursday, 1 May 2014 12:04:01 p.m.

* Refer to Revision 1 for Original Signatures
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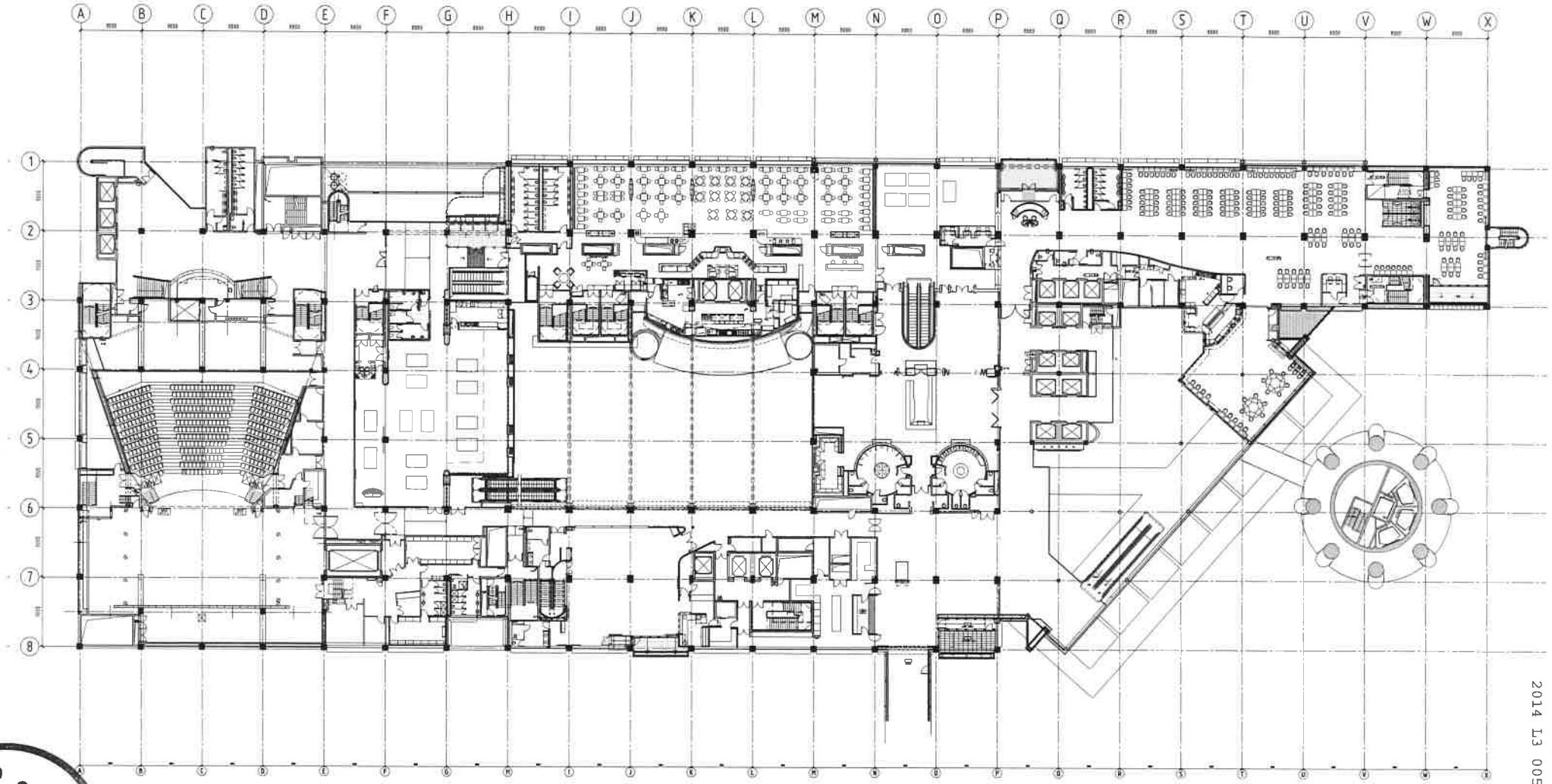
DRAWING TITLE

Level 2 Gaming Layout
SKYCITY
Rouge Stage 2
1 May 2014

REVISION

No.	Revision	By	Chk	Appd	Date

JOB NO. 5132C
DRAWING NO. A1202
REVISION



2014 L3 005

GAMBLING COMMISSION

SCHEDULE

GAMING TABLES | GAMING MACHINES

BACCARAT POD 6/12 = 7 | PLATINUM POD = 274

Moller Architects

Call+64 9 3570656
Fax+64 9 3570659

Level 13 West Plaza
N°3 Albert Street
PO Box 105-283
Auckland, New Zealand
www.mollerarchitects.com

CLIENT AND PROJECT

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DRAWING INFORMATION

Design | Original Scale (A1): 1:100
Drawn: AJB | Reduced Scale (A3): 1:200
Dwg. Chk'd: TSC | Approved for Construction* | Date
Dev. Chk'd
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Plot Date: Friday, 6 July 2012 8:54:45 a.m.

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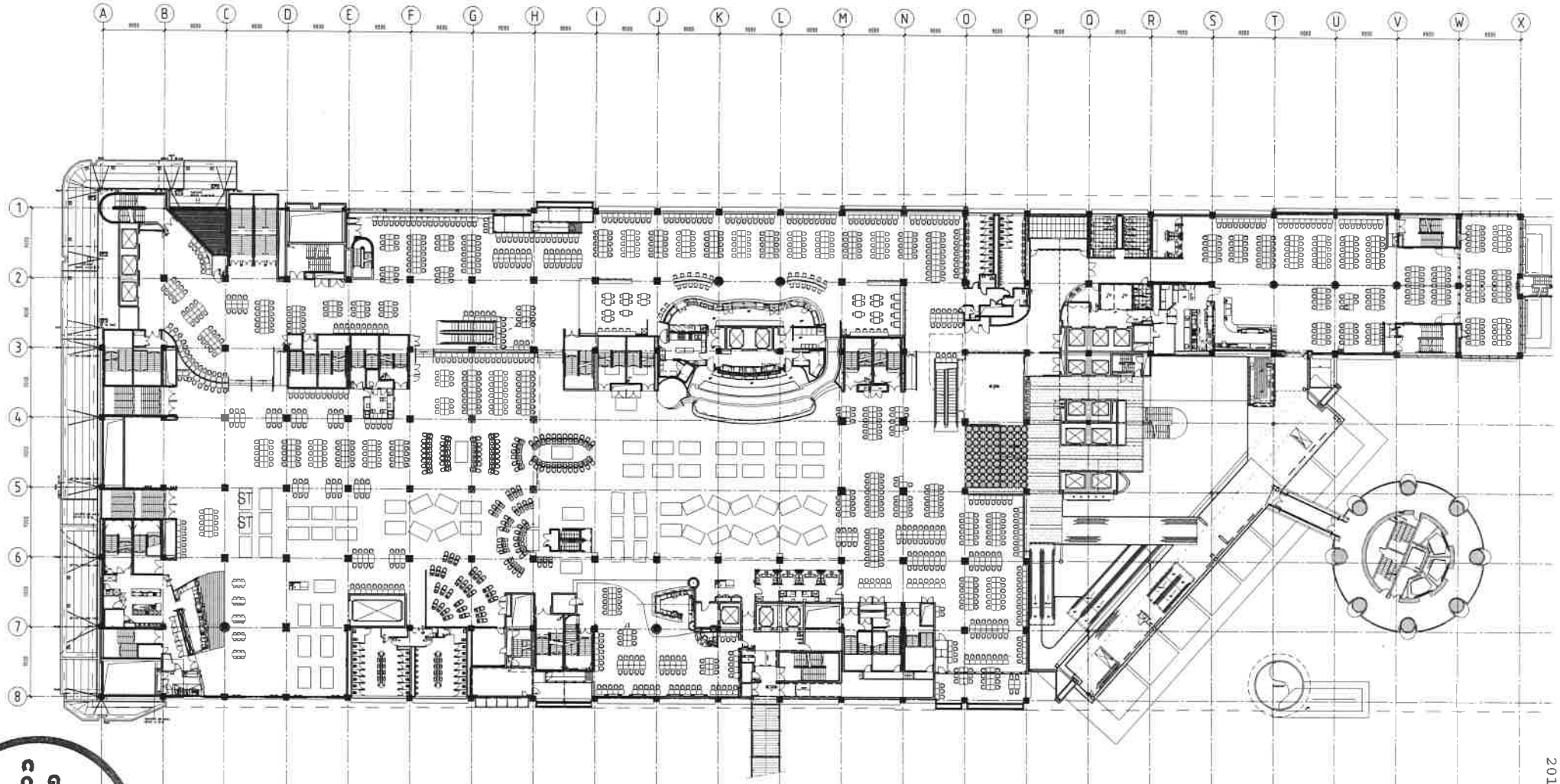
DRAWING TITLE

Level 3 Gaming Layout
SKYCITY
Platinum Room / Rouge Stage 2
1 May 2014

REVISION

No.	Revision	By	Chk	Appd	Date
A	DIA Approval	-	-	-	17/07/12
B	DIA APPROVAL	-	-	-	24/07/12
-	-	-	-	-	-
-	-	-	-	-	-

JOB NO.	DRAWING NO.	REVISION
5132C	A1205	B



GAMBLING COMMISSION

SCHEDULE

GAMING TABLES

RS Hold'em / Sic Bo	= 32
BACCARAT PIT	= 33
MAIN GAMING	= 67
CARNIVAL	= 112

GAMING MACHINES

DIAMOND ROOM	= 245
MAIN FLOOR	= 824

2014 L2 28

Moller Architects

Call+64 9 3570666
Fax+64 9 3570669

Level 13 West Plaza
N°3 Albert Street
PO Box 105-795
Auckland, New Zealand
www.mollerarchitects.com

CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
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DRAWING INFORMATION

Design
Drawn AC
Orig. Chk' TSC
Dwg. Chk'
CAD File K:\5132C-467 Gaming Layouts\CAD\Lv-RETE\Lv-a-L2-gaming Layout_
Plot Date Thursday, 1 May 2014 12:07:23 p.m.

Original Scale (A1) 1:200
Reduced Scale (A3) 1:400
Approved for Construction* Date

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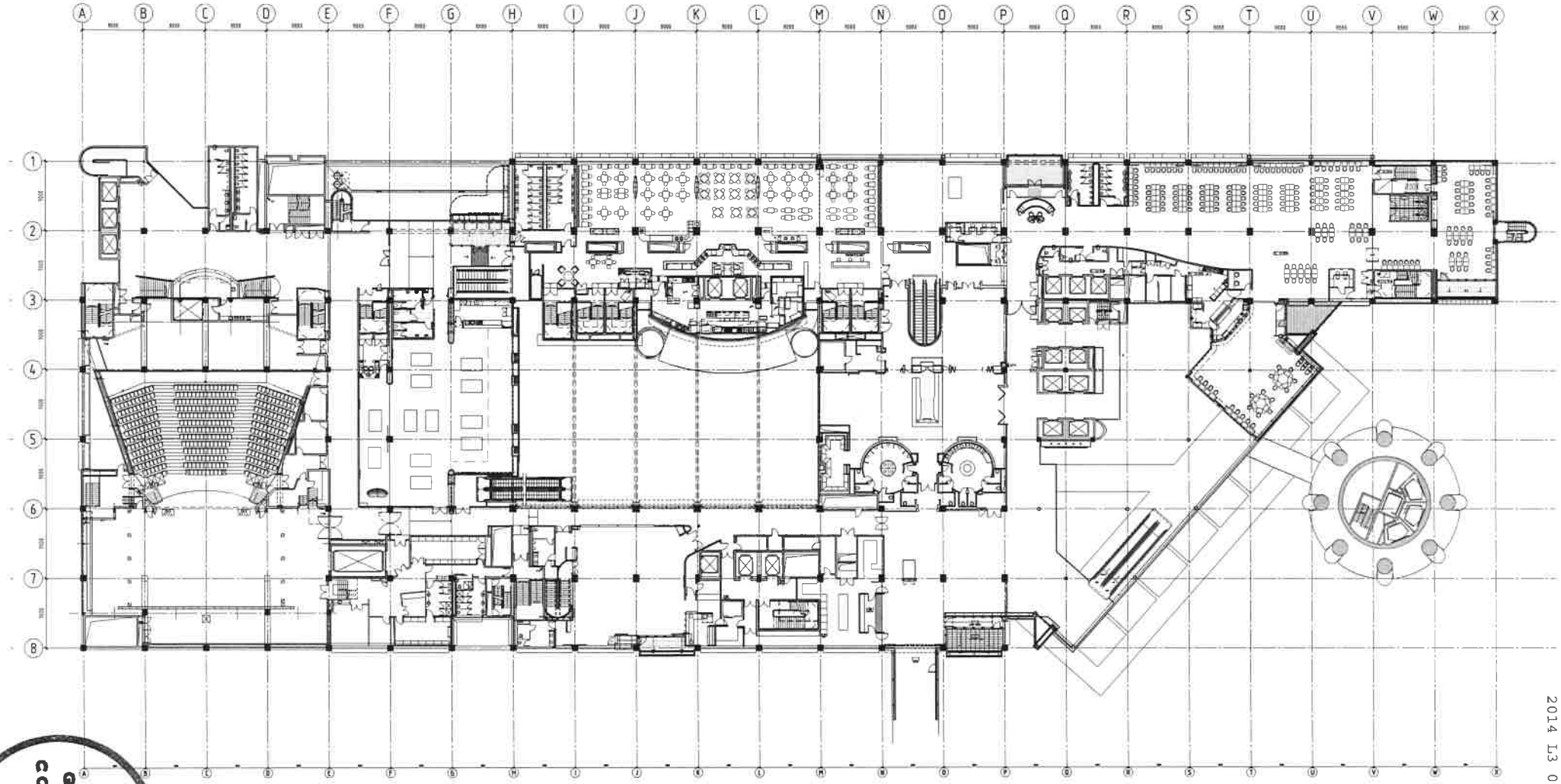
DRAWING TITLE

Level 2 Gaming Layout
SKYCITY
Rouge Stage 3
1 May 2014

REVISIONS

No.	Revision	By	Chk	Appd	Date

JOB NO. 5132C
DRAWING NO. A1202
REVISION



GAMBLING COMMISSION

2014 L3 006

SCHEDULE

GAMING TABLES GAMING MACHINES

BACCARAT ROOM(S) = 12 PLATINUM ROOM = 214

Moller Architects

Call+64 9 3570686
Fax+64 9 3570689

Level 13 West Plaza
N°3 Albert Street
PO Box 105-293
Auckland, New Zealand
www.mollerarchitects.com

CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

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DRAWING INFORMATION

Design
Original Scale (A1) 1:50
Drawn AJB
Reduced Scale (A3) 1:100
Req. Cha* TSG
Approved for Construction* Date
Dsn. Cha*
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Plot Date Friday, 6 July 2012 8:54:45 a.m.

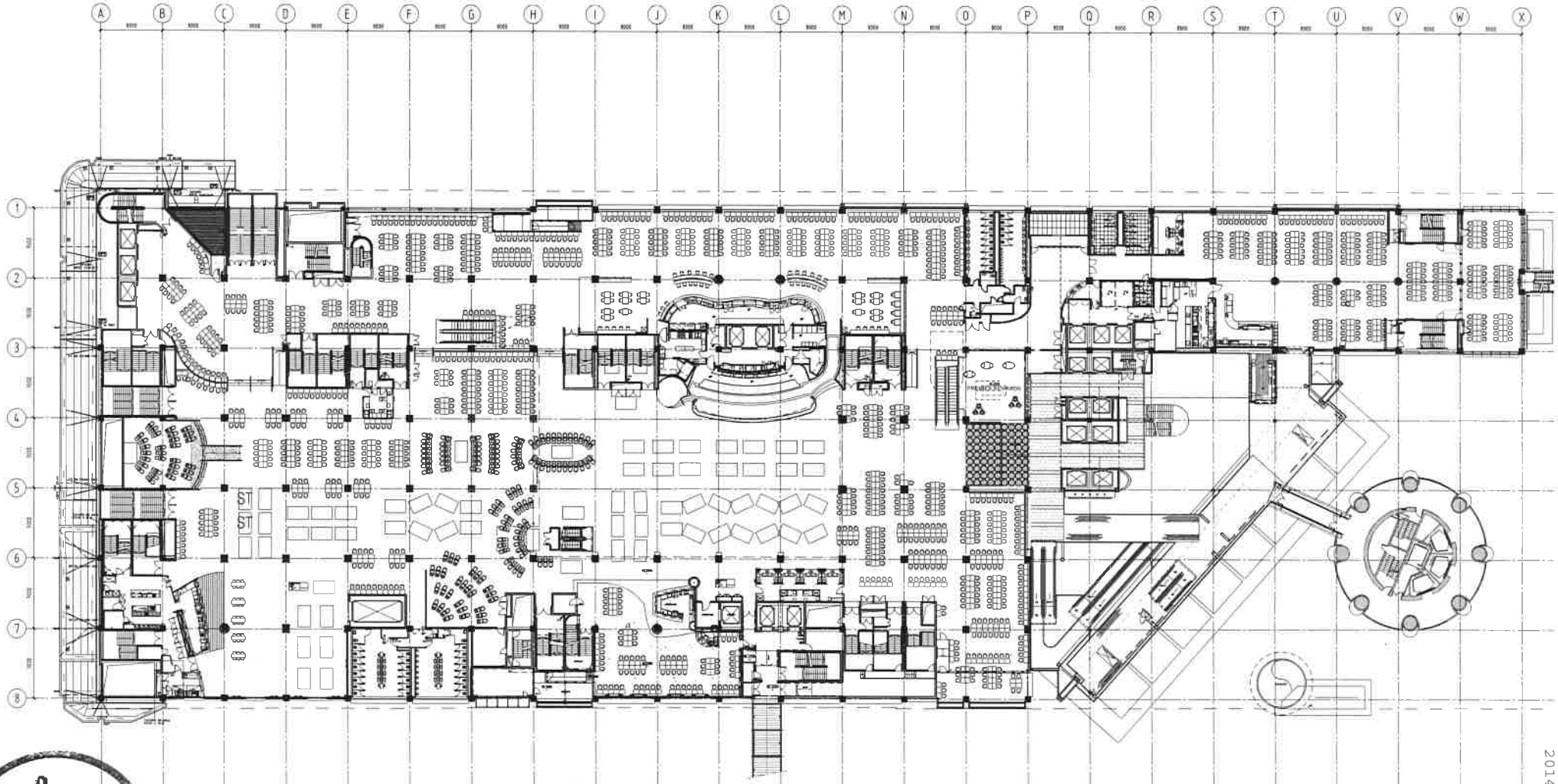
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DRAWING TITLE

Level 3 Gaming Layout
SKYCITY
Platinum Room / Rouge Stage 3
1 May 2014

REVISIONS					
No.	Reason	By	Chk	Appd	Date
A	DIA Approval	-	-	-	17/05/11
B	DIA APPROVAL	-	-	-	24/07/11
-	-	-	-	-	-
-	-	-	-	-	-

JOB NO.	DRAWING NO.	REVISION
5132C	A1205	B



GAMBLING COMMISSION

SCHEDULE

GAMING TABLES

5 5 Hold'em / Stakes = 20	
PAI GAT PAI LO = 12	
MAIN GAMING = 69	
GRAND TOTAL = 112	

GAMING MACHINES

DIAMOND ROOM	= 249
MAIN FLOOR	= 693

2014 12 29

Moller Architects

Cell+64 9 3570686
Fax+64 9 3570689

Level 13 West Plaza
N°3 Albert Street
PO Box 105-293
Auckland, New Zealand

CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

Sky City Entertainment Group
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DRAWING INFORMATION

Design
Drawn AC
Orig. Chk'd TSG
Doc. Chk'd
CAD file K:\ASKSTC-MST Gaming Layouts\CAD\12-REVS\w-gr-12-gaming Layout
Plot Date Thursday, 1 May 2014 12:28:57 p.m.

Original Scale (A1) 2:50
Reduced Scale (A3) 1:100
Approved for Construction? Date

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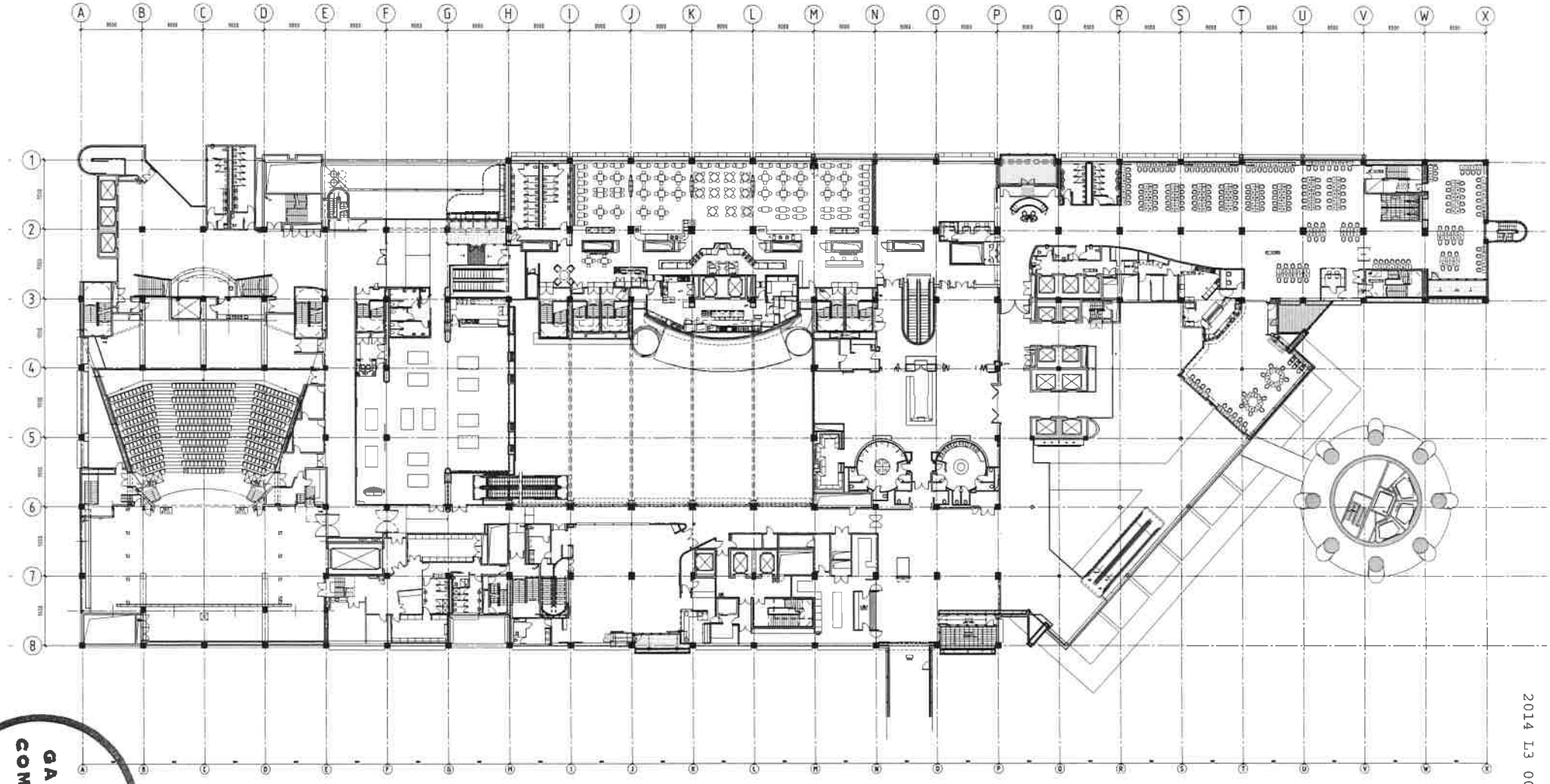
DRAWING TITLE

Level 2 Gaming Layout
SKYCITY
Rouge Stage 4
1 May 2014

REVISION

No.	Revision	By	Chk	Appd	Date

JOB NO. 5132C
DRAWING NO. A1202
REVISION



GAMBLING COMMISSION

2014 L3 007

SCHEDULE

GAMING TABLES GAMING MACHINES

BACCARAT POOLAYS = 12 PLATINUM ROOM = 214

moller Moller Architects

Call+64 9 3570666
Fax+64 9 3570669

Level 13 West Plaza
N°3 Albert Street
PO Box 105-283
Auckland, New Zealand
www.mollerarchitects.com

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DRAWING INFORMATION

Design — Original Scale [A1] 1:50
Drawn AJB — Reduced Scale [A3] 1:100
Dwg. Chk* TSC — Approved for Construction* Date
Des. Chk* / /
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Plot Date Friday, 9 July 2012 8:34:45 a.m.

* Refer to Revision 1 for Original Signatures

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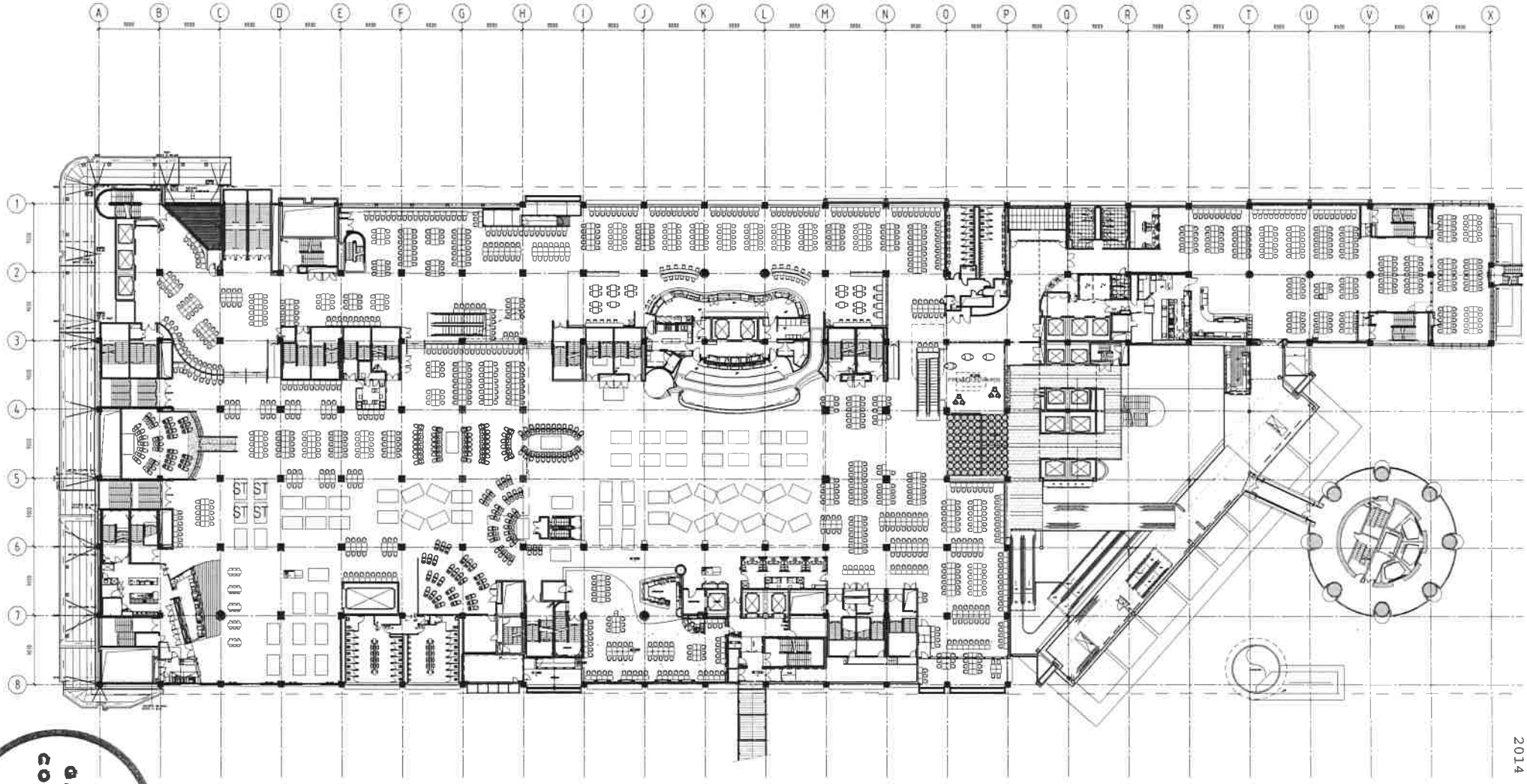
DRAWING TITLE

Level 3 Gaming Layout
SKYCITY
Platinum Room / Rouge Stage 4
1 May 2014

REVISION

No.	Revision	By	Chk	Appd	Date
A	Chk Approval	-	-	-	17/05/12
B	Chk APPROVAL	-	-	-	04/07/12
-	-	-	-	-	-
-	-	-	-	-	-

JOB NO. 5132C | DRAWING NO. A1205 | REVISION B



GAMBLING COMMISSION

SCHEDULE

GAMING TABLES		GAMING MACHINES	
NG Poppies / Green = 30		DIAMOND ROOM	= 248
BACCARAT MAJOR = 12		MAIN FLOOR	= 1042
MAIN GAMING	= 77		
GRAND TOTAL	= 119		

2014 L2 29A

moller Moller Architects

Call+64 9 3570686
Fax+64 9 3570689

Level 13 West Plaza
N°3 Albert Street
PO Box 105-293
Auckland, New Zealand
www.mollerarchitects.com

CLIENT AND PROJECT

SKYCITY ENTERTAINMENT GROUP

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DRAWING INFORMATION

Design — Original Scale (A1) 1:50
Drawn AC — Reduced Scale (A3) 1:100
Dsg. Chk* TSC — Approved for Construction* Date
Drn. Chk*
CAD File K:\5132C-WCB Gaming Layouts\CAD\L2-RFT\Current-L2-gaming Level 2 29May-03 June Poker Tournament.dwg
Plot Date Thursday, 1 May 2014 11:23:20 a.m.

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DRAWING TITLE

Level 2 Gaming Layout
SKYCITY
Poker Tournament
29 May to 3 June 2014

REVISION

Rev	Revision	By	Chk	Apprd	Date

JOB NO. 5132C — DRAWING NO. A1202 — REVISION