

**DECISION UNDER DELEGATED AUTHORITY ON AN APPLICATION
BY SKYCITY CASINO MANAGEMENT LIMITED
FOR APPROVAL OF NEW FLOOR PLANS FOR THE AUCKLAND CASINO**


Date of Decision: 23 July 2012

1. On 19 July 2012, SKYCITY Casino Management Limited ("**SCML**") applied, pursuant to condition 11 of SCML's operator's licence for the Auckland casino, for approval of new floor plans for the Auckland casino – 2012 L2 001F, 2012 L5 001 and 2012 L5 002.
2. SCML wants to restore the Auckland casino to its full complement of 1647 gaming machines (it currently deploys 1641 machines) and in doing so, reconfigure its gaming machine layout by removing 8 gaming machines from level 5 and installing 14 machines on level 2.
3. SCML stated that any necessary adjustments to the location of cameras will be undertaken in association with the reconfiguration to ensure compliance with the Surveillance Standard.
4. The proposal raises no issues of regulatory concern for the Commission. Accordingly the proposed new floor plans are approved by the Chief Gambling Commissioner and the Executive Director under delegated authority pursuant to condition 11 of SCML's operator's licence for the Auckland casino. Plans 2012 L2 001F, 2012 L5 001 and 2012 L5 002 are **attached**.
5. Once SCML is reliant on plan 2012 L2 001F plan 2012 L2 001E will cease to be valid. Once SCML is reliant on plan 2012 L5 001 or plan 2012 L5 002, plans 2012 L5S 001A and 2012 L5N 003 will cease to be valid.



Graeme Reeves
Chief Gambling Commissioner
Gambling Commission

23 July 2012



Blair Cairncross
Executive Director
Gambling Commission



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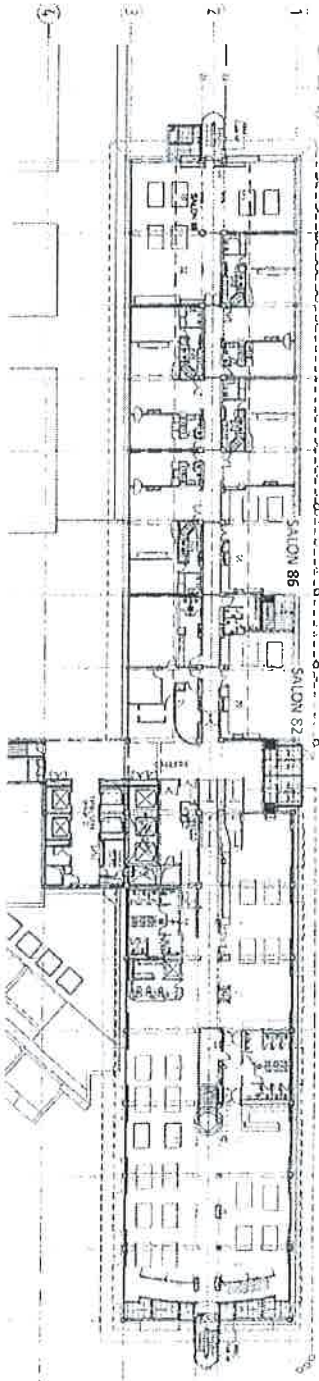
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Level 2 Gaming Layout
SKYCITY - Machine relocation
Into main casino entry area
17/07/2012

5132C A:202

G H I J K L M N O P Q R S T U V W X



STANDARD
SALON 86
SALON 82
SALON 84
SALON 85
SALON 87
SALON 88
SALON 89
SALON 90
SALON 91
SALON 92
SALON 93
SALON 94
SALON 95
SALON 96
SALON 97
SALON 98
SALON 99
SALON 100

The two substitute tables denoted on the MGF plan (2012 L2 001F) may be paired with the two tables in salon 82 or the two tables located in salon 86 or any two of the tables located in salon 88 as shown on this plan. The casino games that may be deployed on the substitute tables shall be consistent with an approved game mix for the paired tables that are not in use.



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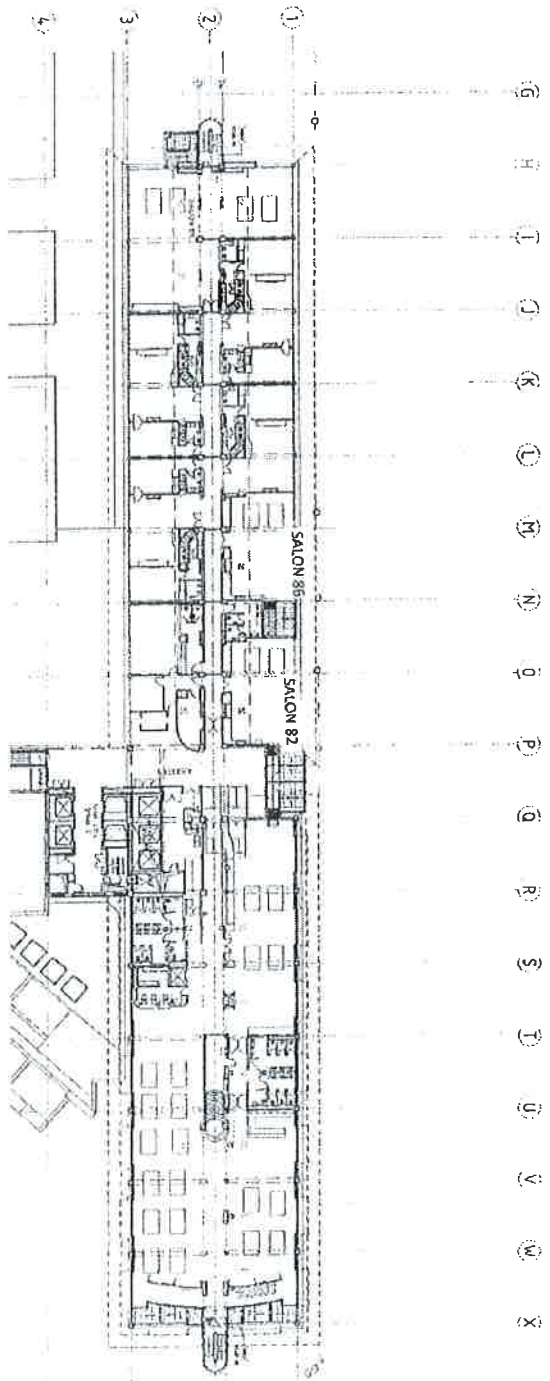


SkyCity Entertainment Group
Gaming Layouts

| Item | Qty | Unit Price | Total Price |
|-------------------------------|-----|-------------|-------------|
| 1. H5 Gaming Layout | 1 | \$17,072.00 | \$17,072.00 |
| 2. SkyCity - Gaming Machines | 1 | \$17,072.00 | \$17,072.00 |
| 3. SkyCity - Gaming Machines | 1 | \$17,072.00 | \$17,072.00 |
| 4. SkyCity - Gaming Machines | 1 | \$17,072.00 | \$17,072.00 |
| 5. SkyCity - Gaming Machines | 1 | \$17,072.00 | \$17,072.00 |
| 6. SkyCity - Gaming Machines | 1 | \$17,072.00 | \$17,072.00 |
| 7. SkyCity - Gaming Machines | 1 | \$17,072.00 | \$17,072.00 |
| 8. SkyCity - Gaming Machines | 1 | \$17,072.00 | \$17,072.00 |
| 9. SkyCity - Gaming Machines | 1 | \$17,072.00 | \$17,072.00 |
| 10. SkyCity - Gaming Machines | 1 | \$17,072.00 | \$17,072.00 |

H5 Gaming Layout
SkyCity - Gaming Machines
partial removal
17/07/2012

5132C A-708



PLAN SHEET
 H5 Gaming Layout
 SKYCITY - Gaming Machines
 partial removal
 17/07/2012

The two substitute tables denoted on the MGF plan (2012 L2 001F) may be paired with the two tables in salon 82 or the two tables located in salon 86 or any two of the tables located in salon 88 as shown on this plan. The casino games that may be deployed on the substitute tables shall be consistent with an approved game mix for the paired tables that are not in use.

moller
 Moller
 Architects

2012 L5 002
 2012 L5 002
 2012 L5 002
 2012 L5 002
 2012 L5 002



SKYCITY
 Sky City Entertainment Group
 Gaming Layouts

| Item | Description | Quantity | Unit | Value |
|------|---------------------------|----------|------|---------|
| 1 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 2 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 3 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 4 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 5 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 6 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 7 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 8 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 9 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 10 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |

H5 Gaming Layout
 SKYCITY - Gaming Machines
 partial removal
 17/07/2012

| Item | Description | Quantity | Unit | Value |
|------|---------------------------|----------|------|---------|
| 1 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 2 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 3 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 4 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 5 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 6 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 7 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 8 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 9 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |
| 10 | SKYCITY - Gaming Machines | 1 | unit | 1000000 |

