


**DECISION UNDER DELEGATED AUTHORITY ON APPLICATIONS
BY SKYCITY CASINO MANAGEMENT LIMITED FOR APPROVAL
OF TWO NEW SETS OF FLOOR PLANS FOR THE AUCKLAND CASINO**

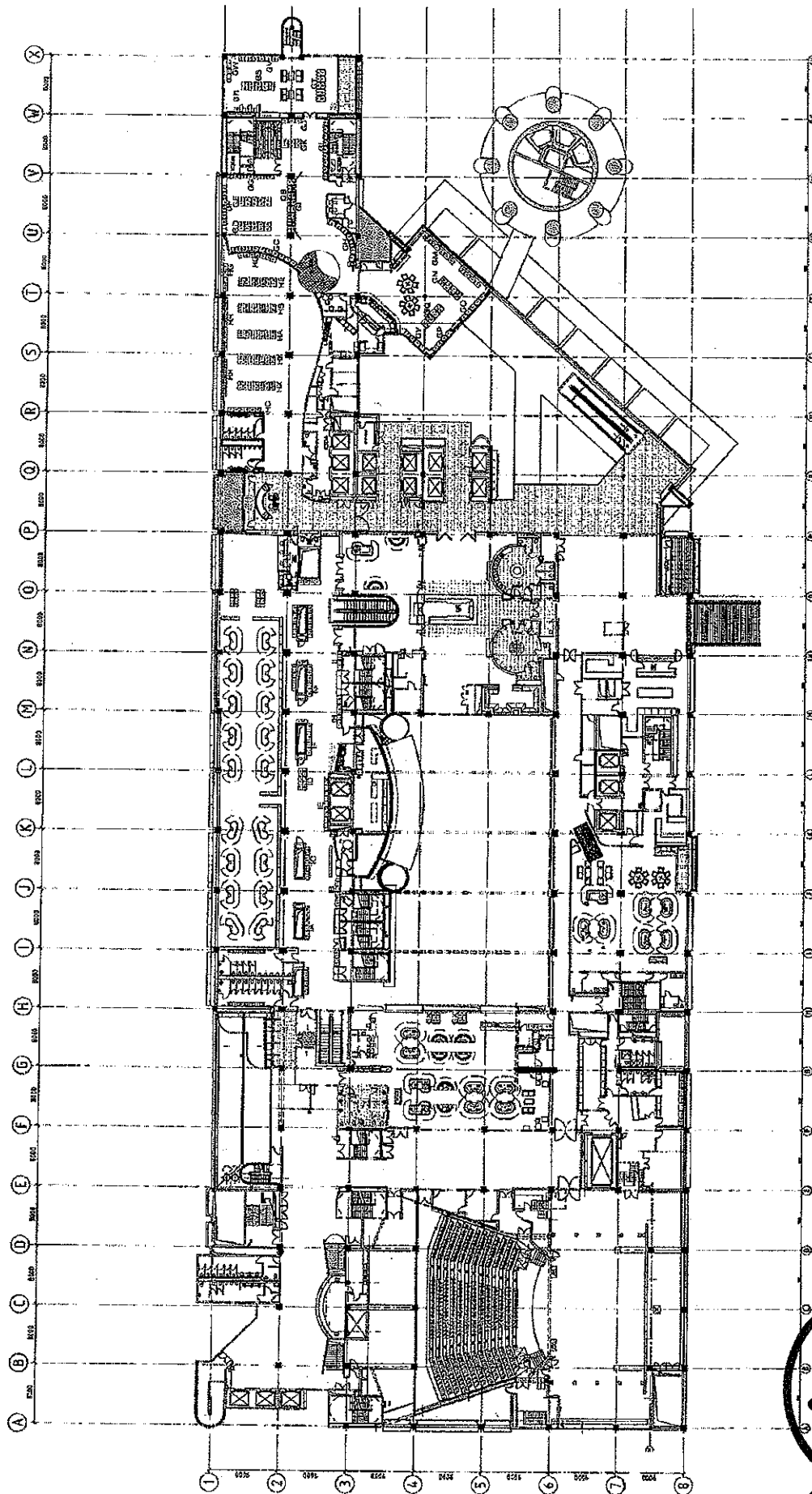
Date of Decision: 4 October 2010

1. On 29 September 2010, SKYCITY Casino Management Limited ("**SCML**") applied, pursuant to condition 11 of its operator's licence for the Auckland casino, for approval of two new sets of floor plans, "October 2010 Revised" and "October 2010 Version 2 Revised".
2. The first set of changes involve the relocation of 14 gaming machines from levels 2 and 3, and a reconfiguration of the machines on level 2. These changes are shown in plan "October 2010 Revised". The changes are scheduled for October 2010.
3. The second set of changes involve a change to the table and machine configuration on level 3 of the casino, involving a reduction in the number of Poker tables from 18 to 12, the relocation of 12 machines from one area of the floor to another, and the installation of 6 Black Jack tables in the area previously housing the Poker tables and gaming machines. No changes are proposed to level 2. These changes are shown in plan "October 2010 Version 2 Revised". These changes are scheduled for late October or early November 2010.
4. The application raises no issues the Commission needs to consider. Accordingly the application is approved by the Chief Gambling Commissioner and the Executive Director under delegated authority pursuant to condition 11 of SCML's operator's licence.
5. Floor plan "Sept 2010" ceases to be valid once SCML is fully reliant on plan "October 2010 Revised". Floor plan "October 2010 Revised" ceases to be valid once SCML is fully reliant on plan "October 2010 Version 2 Revised". Floors plans "October 2010" and "October 2010 Version 2" also cease to be valid with immediate effect.
6. Floor plans "October 2010 Revised" and "October 2010 Version 2 Revised" are **attached**.


Peter Chin
Chief Gambling Commissioner
Gambling Commission


Blair Cairncross
Acting Executive Director
Gambling Commission

4 October 2010

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Sky City Entertainment Group
Gaming Layouts

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FUTURE

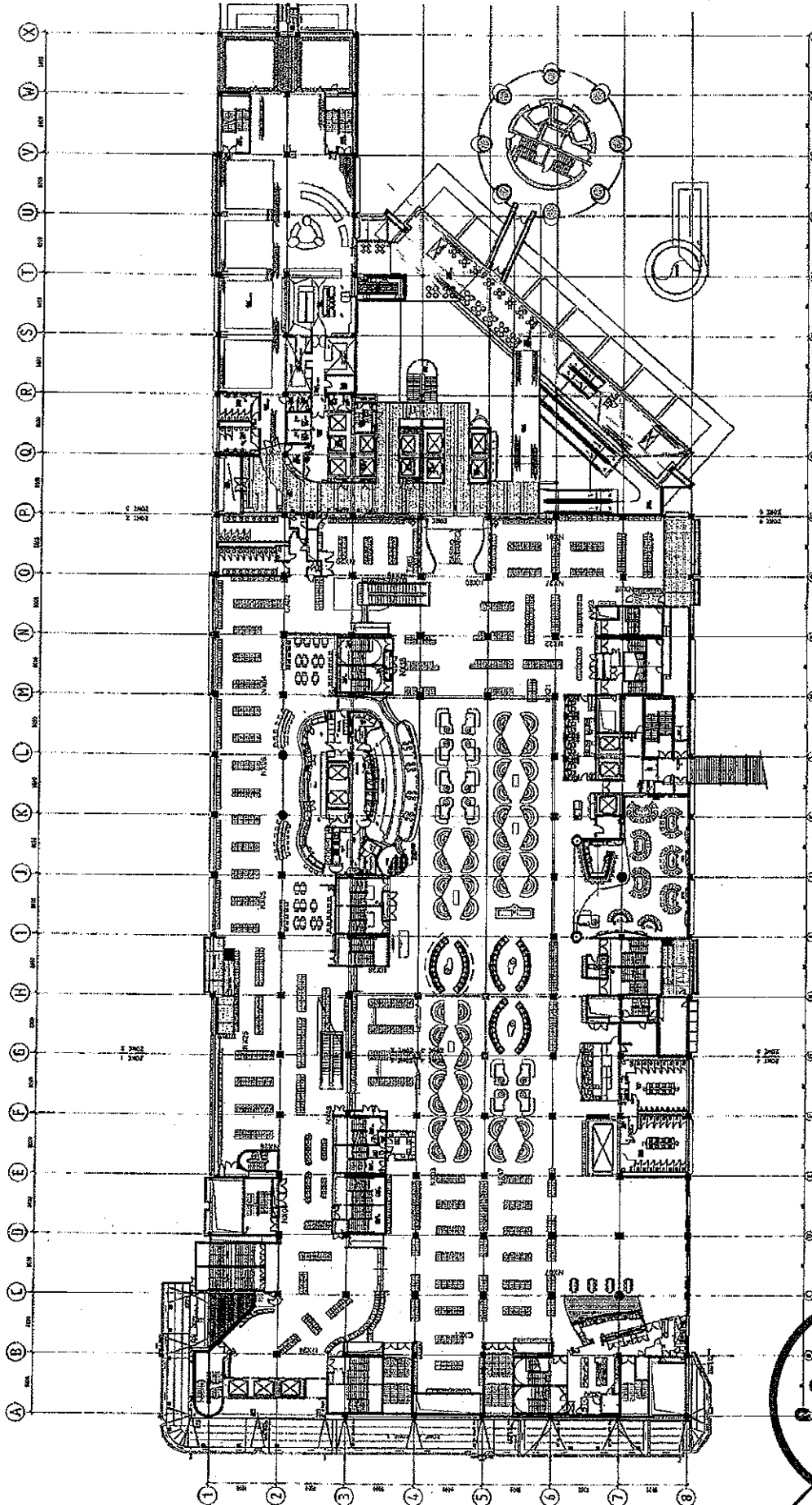
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* Refer to Section 1 for Order Procedures
 With Registrar Seal with all Securities Entry Specifications
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Level 3 Gaming Layout
SKY CITY

Post Refurb Proposed Layout

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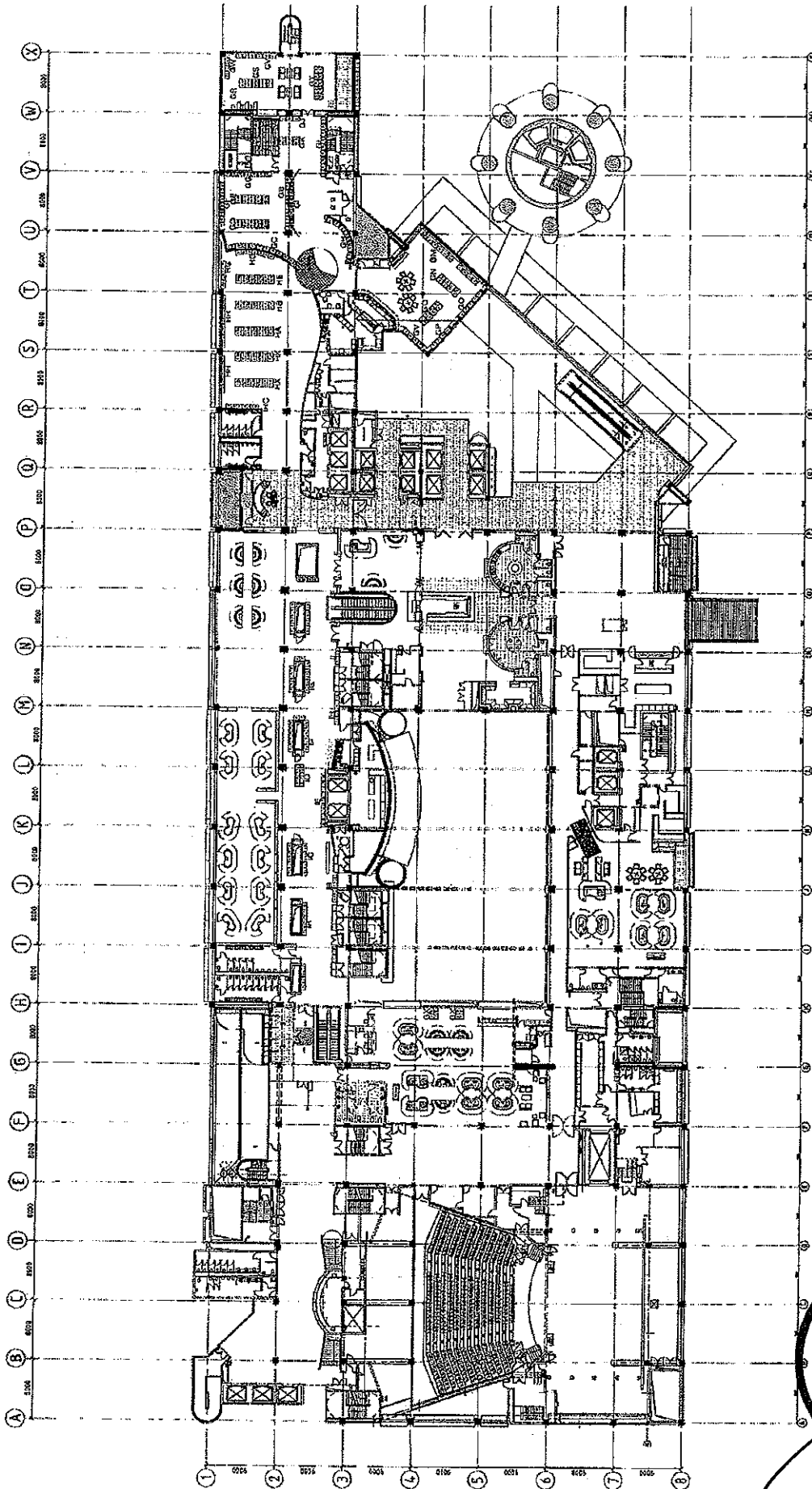


SCHEDULE

NO.	DESCRIPTION	QTY	UNIT	PRICE	TOTAL
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100	SKY CITY	1	UNIT	100.00	100.00



DRAWING INFORMATION		CLIENT AND PROJECT		REVISION	
Project Name	SKY CITY	Client Name	SKY CITY	Revision	1
Project No.	1000000000	Project Title	Level 2 Gaming Layout	Revision	2
Project Date	10/10/10	Project Location	SKY CITY	Revision	3
Project Status	Approved	Project Manager	SKY CITY	Revision	4
Project Description	Level 2 Gaming Layout	Project Engineer	SKY CITY	Revision	5
Project Notes	Level 2 Gaming Layout	Project Architect	SKY CITY	Revision	6
Project Details	Level 2 Gaming Layout	Project Designer	SKY CITY	Revision	7
Project Specifications	Level 2 Gaming Layout	Project Contractor	SKY CITY	Revision	8
Project Materials	Level 2 Gaming Layout	Project Supplier	SKY CITY	Revision	9
Project Labor	Level 2 Gaming Layout	Project Installer	SKY CITY	Revision	10
Project Equipment	Level 2 Gaming Layout	Project Maintainer	SKY CITY	Revision	11
Project Safety	Level 2 Gaming Layout	Project Inspector	SKY CITY	Revision	12
Project Security	Level 2 Gaming Layout	Project Auditor	SKY CITY	Revision	13
Project Compliance	Level 2 Gaming Layout	Project Regulator	SKY CITY	Revision	14
Project Reporting	Level 2 Gaming Layout	Project Analyst	SKY CITY	Revision	15
Project Evaluation	Level 2 Gaming Layout	Project Reviewer	SKY CITY	Revision	16
Project Conclusion	Level 2 Gaming Layout	Project Signer	SKY CITY	Revision	17
Project Final	Level 2 Gaming Layout	Project Approver	SKY CITY	Revision	18



REVISIONS

NO.	DATE	DESCRIPTION
1	10/15/10	ISSUED FOR PERMIT
2	10/15/10	ISSUED FOR PERMIT
3	10/15/10	ISSUED FOR PERMIT
4	10/15/10	ISSUED FOR PERMIT
5	10/15/10	ISSUED FOR PERMIT
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15	10/15/10	ISSUED FOR PERMIT
16	10/15/10	ISSUED FOR PERMIT
17	10/15/10	ISSUED FOR PERMIT
18	10/15/10	ISSUED FOR PERMIT

SKYCITY

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